



# Large Scale Deep Learning

Jeff Dean

Google™

Joint work with many colleagues at Google

# How Can We Build More Intelligent Computer Systems?

Need to perceive and understand the world

Basic speech and vision capabilities

Language understanding

User behavior prediction

...



# How can we do this?

- Cannot write algorithms for each task we want to accomplish separately
- Need to write general algorithms that learn from observations

Can we build systems that:

- Generate understanding from raw data
- Solve difficult problems to improve Google's products
- Minimize software engineering effort
- Advance state of the art in what is possible



# Plenty of Data

- **Text:** trillions of words of English + other languages
- **Visual:** billions of images and videos
- **Audio:** thousands of hours of speech per day
- **User activity:** queries, result page clicks, map requests, etc.
- **Knowledge graph:** billions of labelled relation triples
- ...





# Image Models

stone wall [ 0.95, [web](#) ]



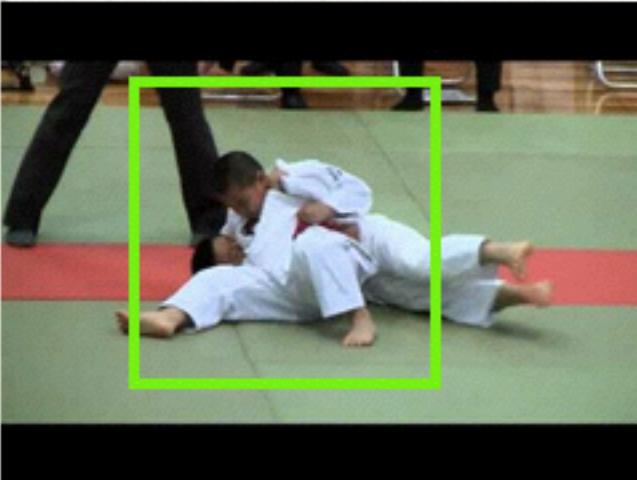
dishwasher [ 0.91, [web](#) ]



car show [ 0.99, [web](#) ]



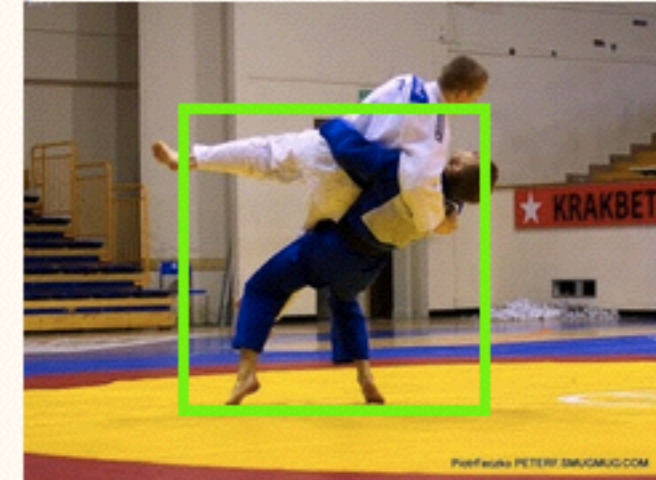
judo [ 0.96, [web](#) ]



judo [ 0.92, [web](#) ]



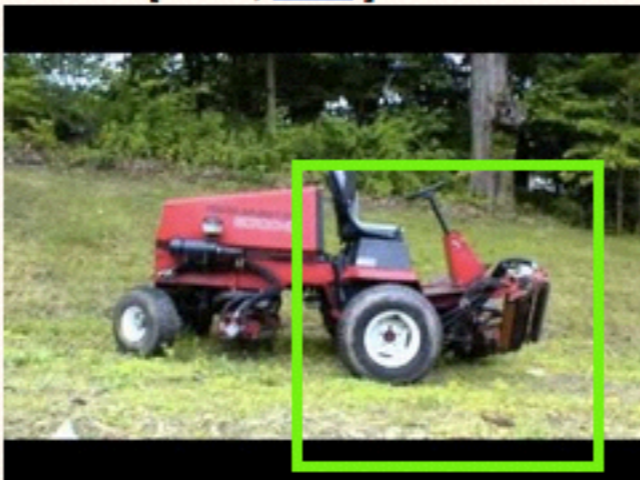
judo [ 0.91, [web](#) ]



tractor [ 0.91, [web](#) ]



tractor [ 0.91, [web](#) ]



tractor [ 0.94, [web](#) ]





# What are these numbers?



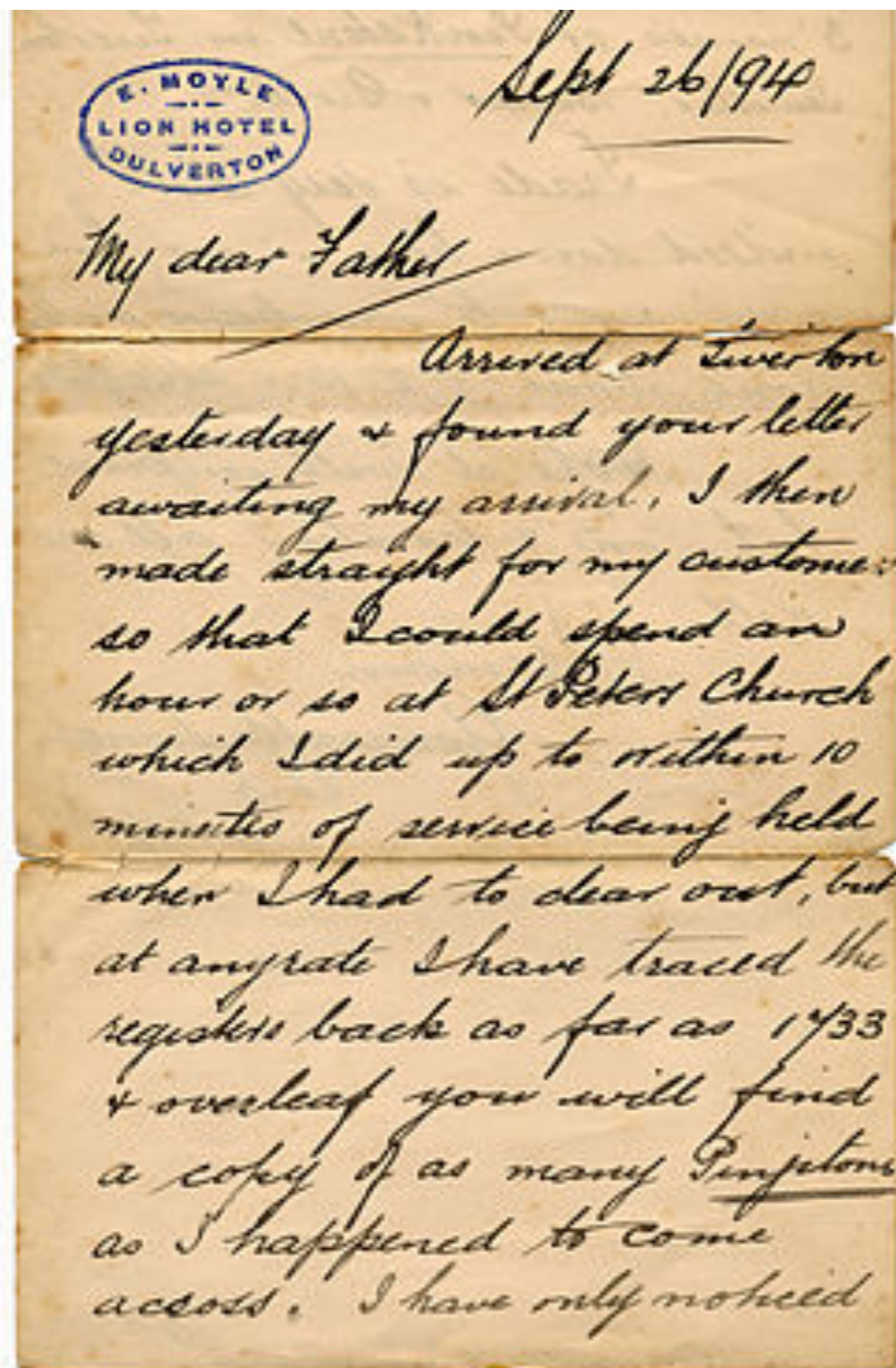


# What are all these words?





# How about these words?



เป็นมนุษย์สุดประเสริฐเลิศคุณค่า  
กว่าบรรดาฝูงสัตว์เดรัจฉาน  
จงฝ่าฟันพัฒนาวิชาการ  
อย่าลังเลลาญตาเช่นหมาบิซาไคร  
ไม่ถือโทษโกรธแข่งชัคอิคฮัคคาคา  
ตัดอภัยเหมือนกีฬาอัชฌาสัย  
ปฏิบัติประพฤติกฏกำทอนคใจ  
พูดจาไต่จะ ๆ จ่า ๆ นำฟังเอเย ๆ



# Textual understanding

*“This movie should have NEVER been made. From the poorly done animation, to the beyond bad acting. I am not sure at what point the people behind this movie said "Ok, looks good! Lets do it!" I was in awe of how truly horrid this movie was.”*



# General Machine Learning Approaches

- Learning by labeled example: *supervised learning*
  - e.g. An email spam detector
  - amazingly effective if you have lots of examples
- Discovering patterns: *unsupervised learning*
  - e.g. data clustering
  - difficult in practice, but useful if you lack labeled examples
- Feedback right/wrong: *reinforcement learning*
  - e.g. learning to play chess by winning or losing
  - works well in some domains, becoming more important





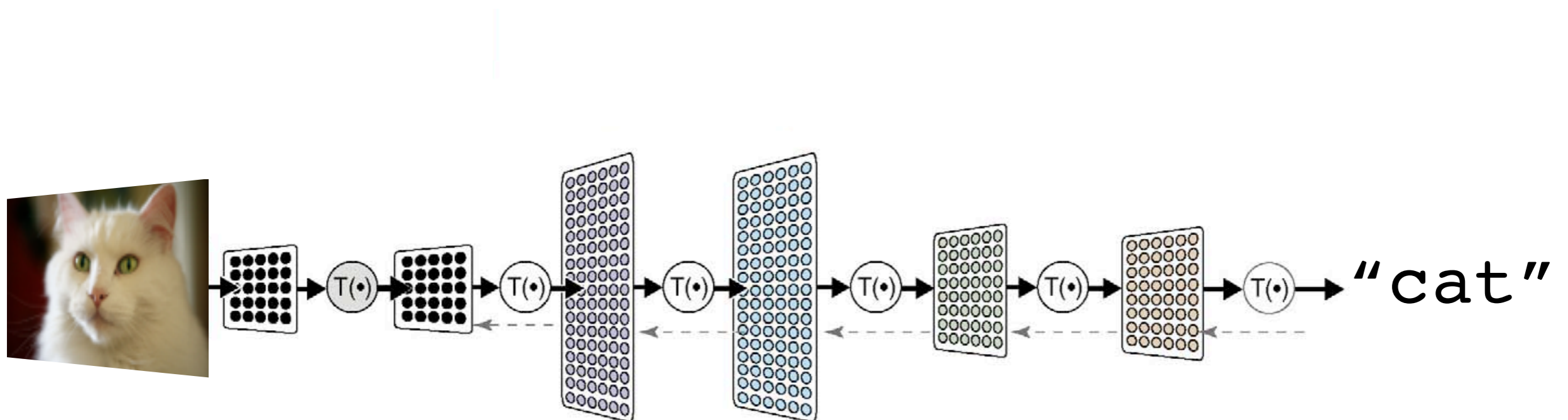
# Machine Learning

- For many of these problems, we have lots of data
- Want techniques that minimize software engineering effort
  - simple algorithms, teach computer how to learn from data
  - don't spend time hand-engineering algorithms or high-level features from the raw data



# What is Deep Learning?

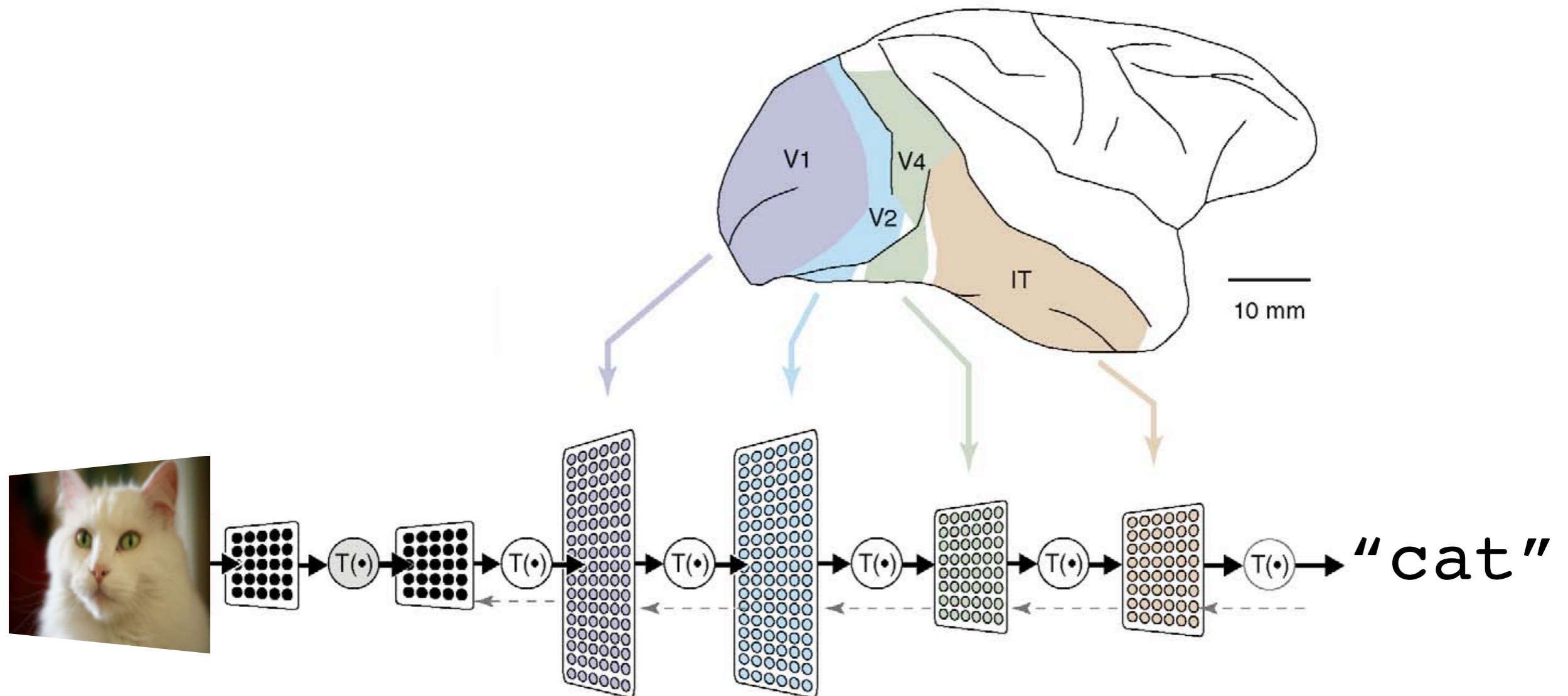
- The modern reincarnation of Artificial Neural Networks from the 1980s and 90s.
- A collection of simple trainable mathematical units, which collaborate to compute a complicated function.
- Compatible with supervised, unsupervised, and reinforcement learning.





# What is Deep Learning?

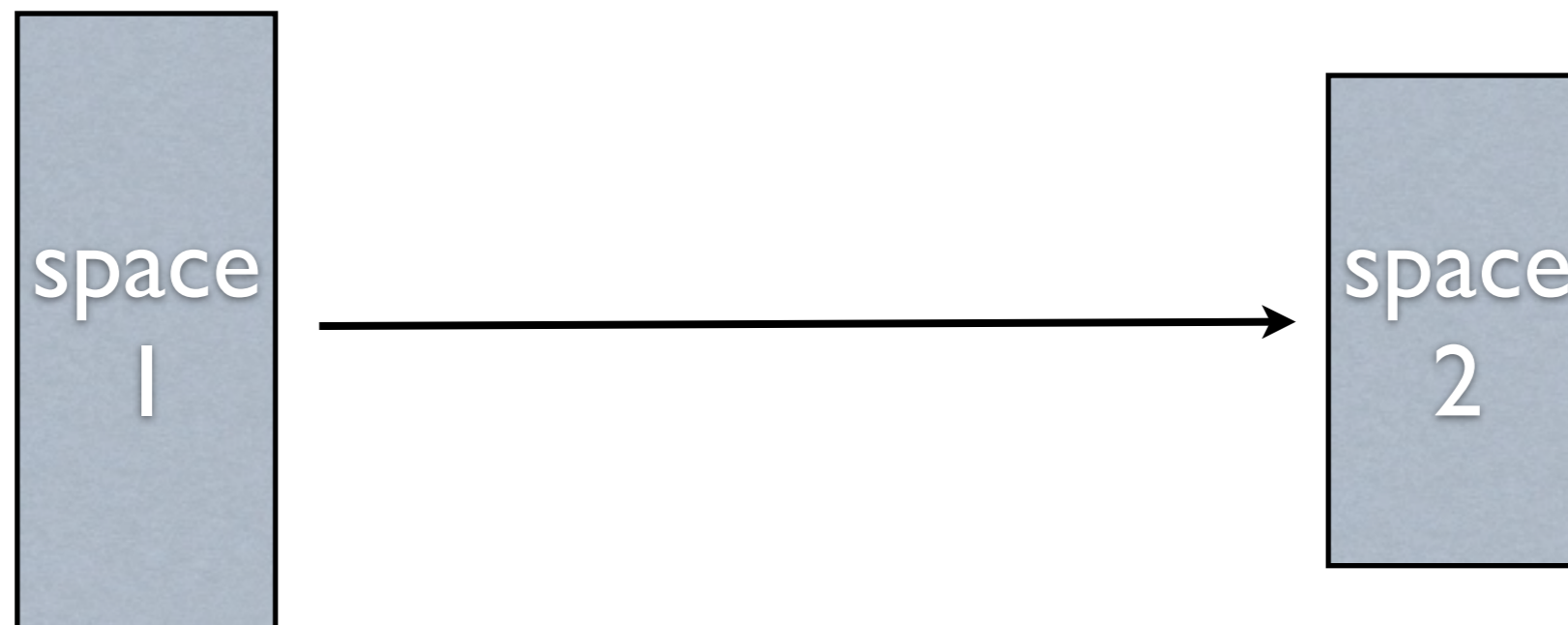
- Loosely inspired by what (little) we know about the biological brain.
- Higher layers form higher levels of abstraction



# Neural Networks



- Learn a complicated function from data



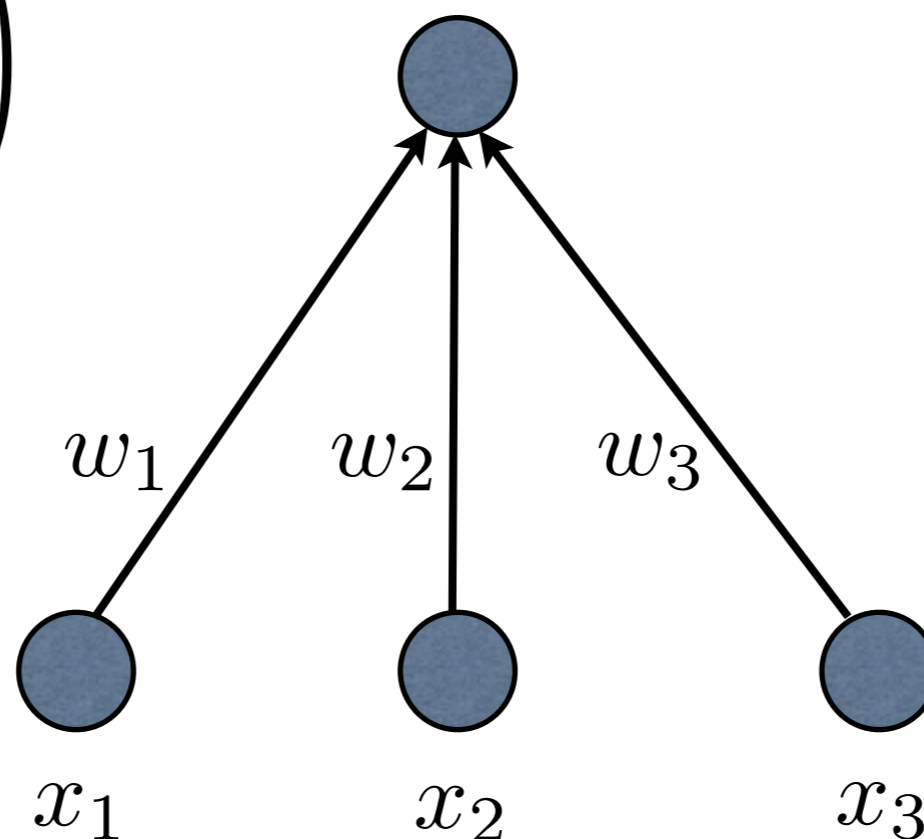




# The Neuron

- Different weights compute different functions

$$y_i = F \left( \sum_i w_i x_i \right)$$

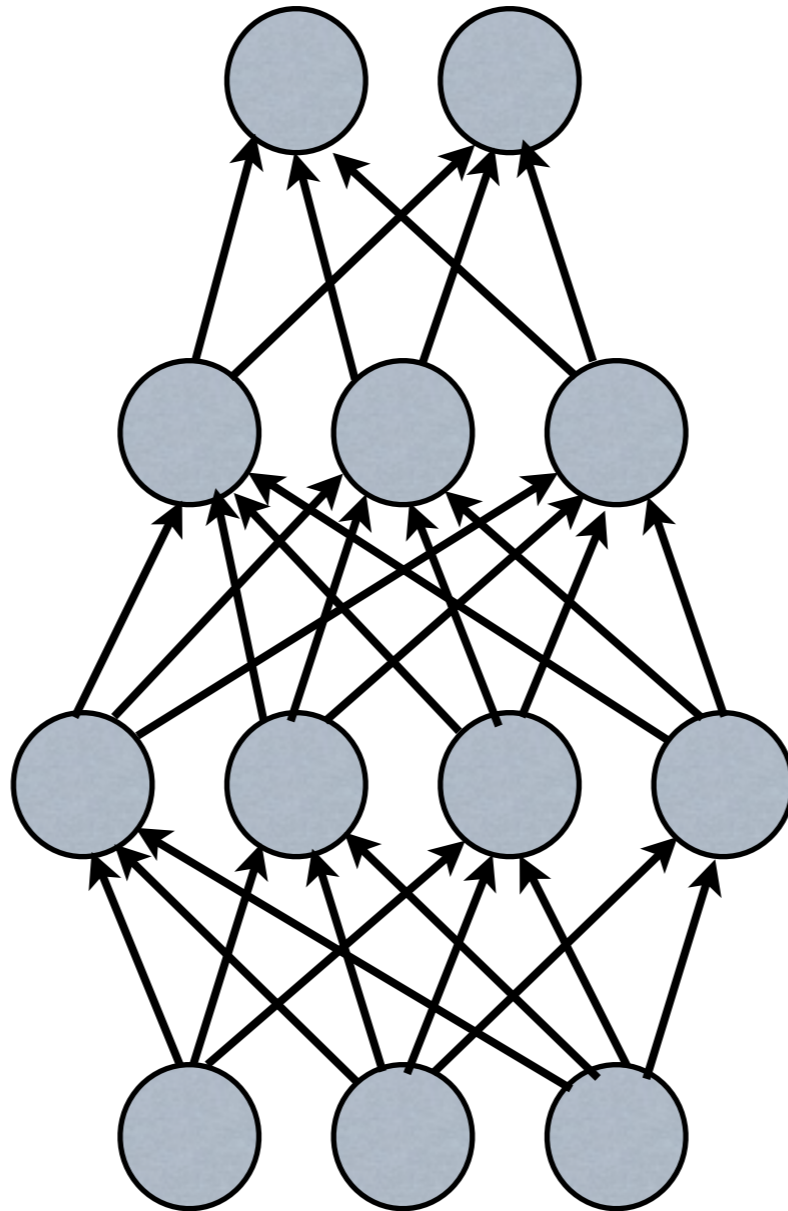


$$F(x) = \max(0, x)$$



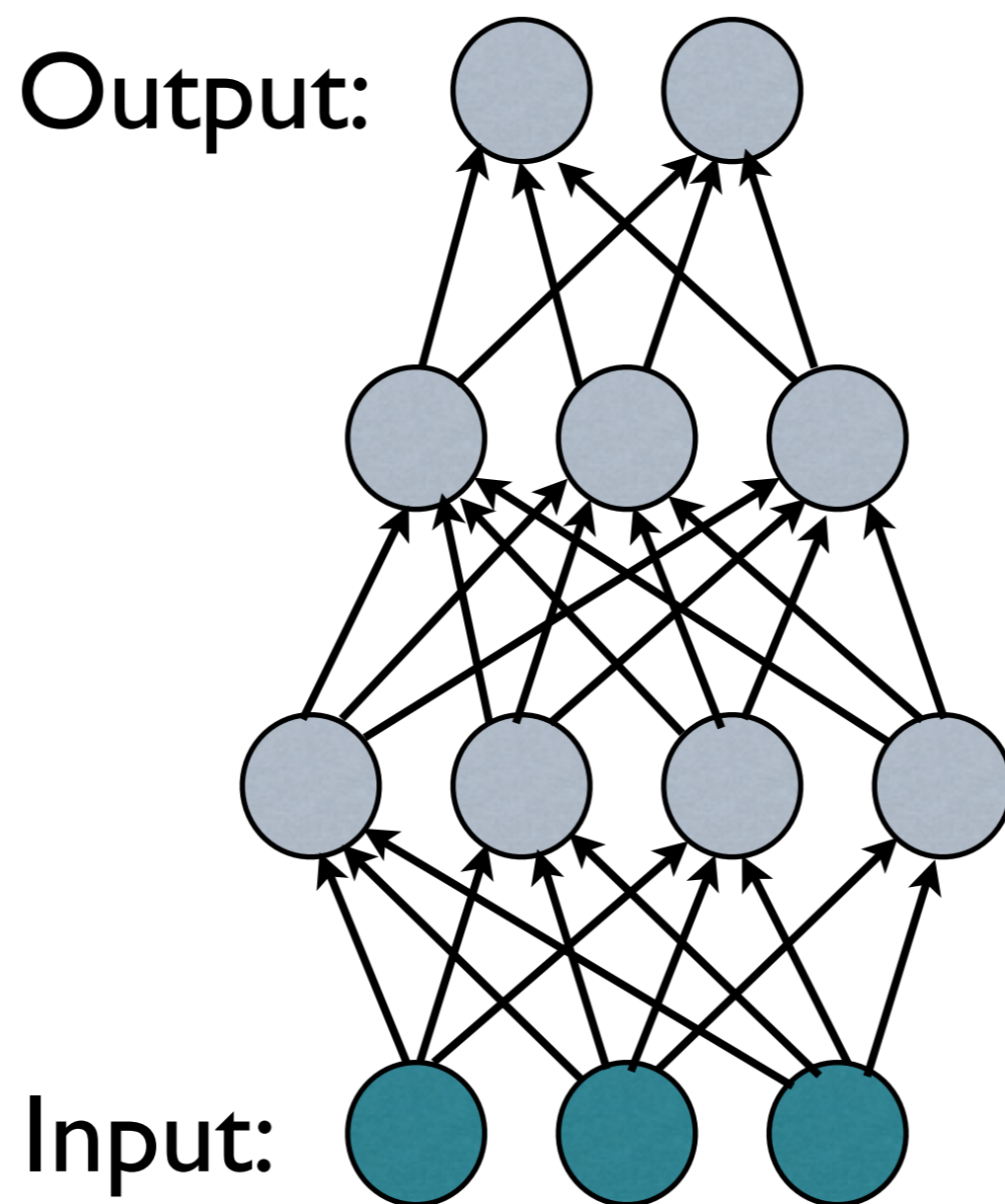
# Neural Networks

- Different weights compute different functions





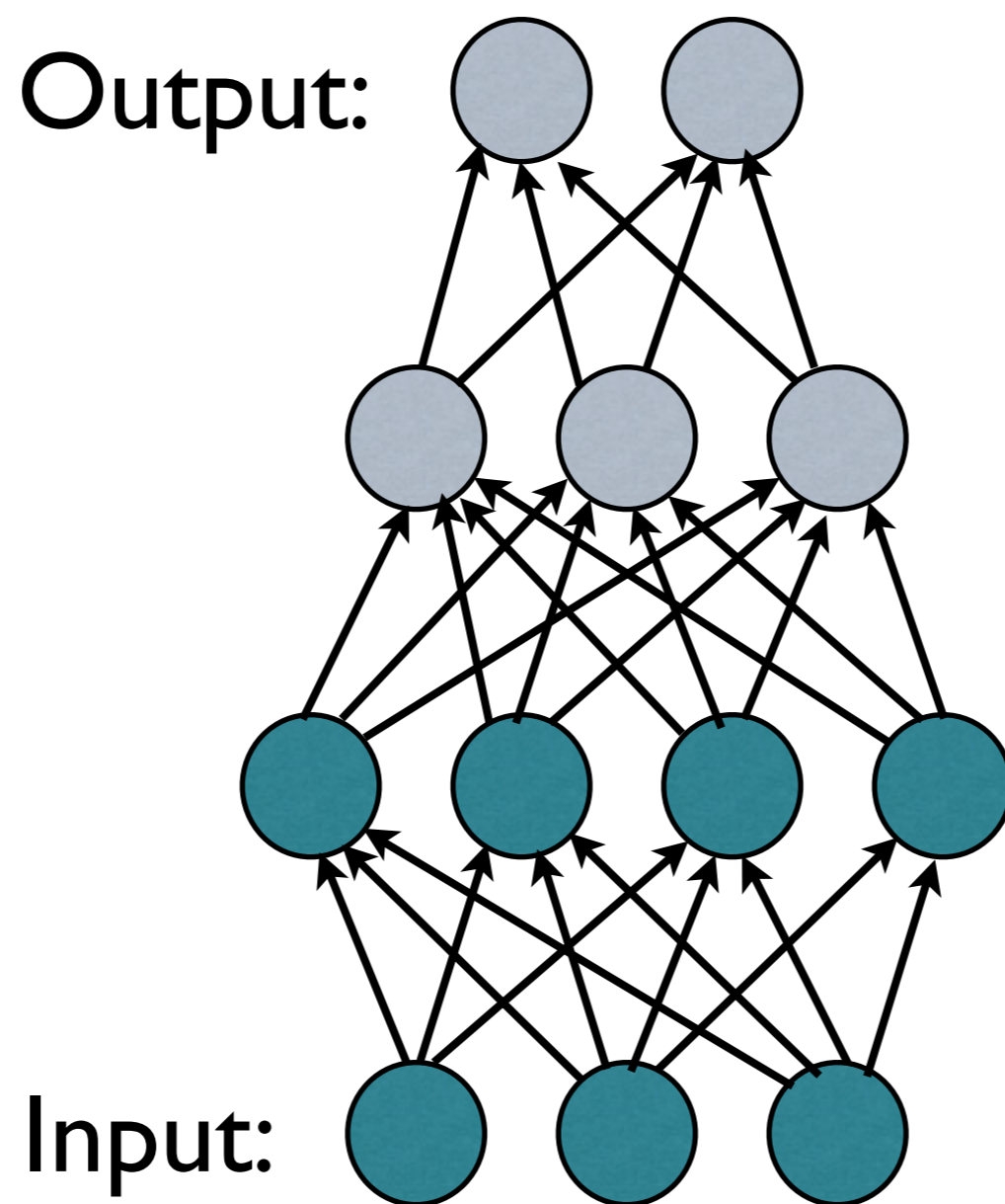
# Neural Networks





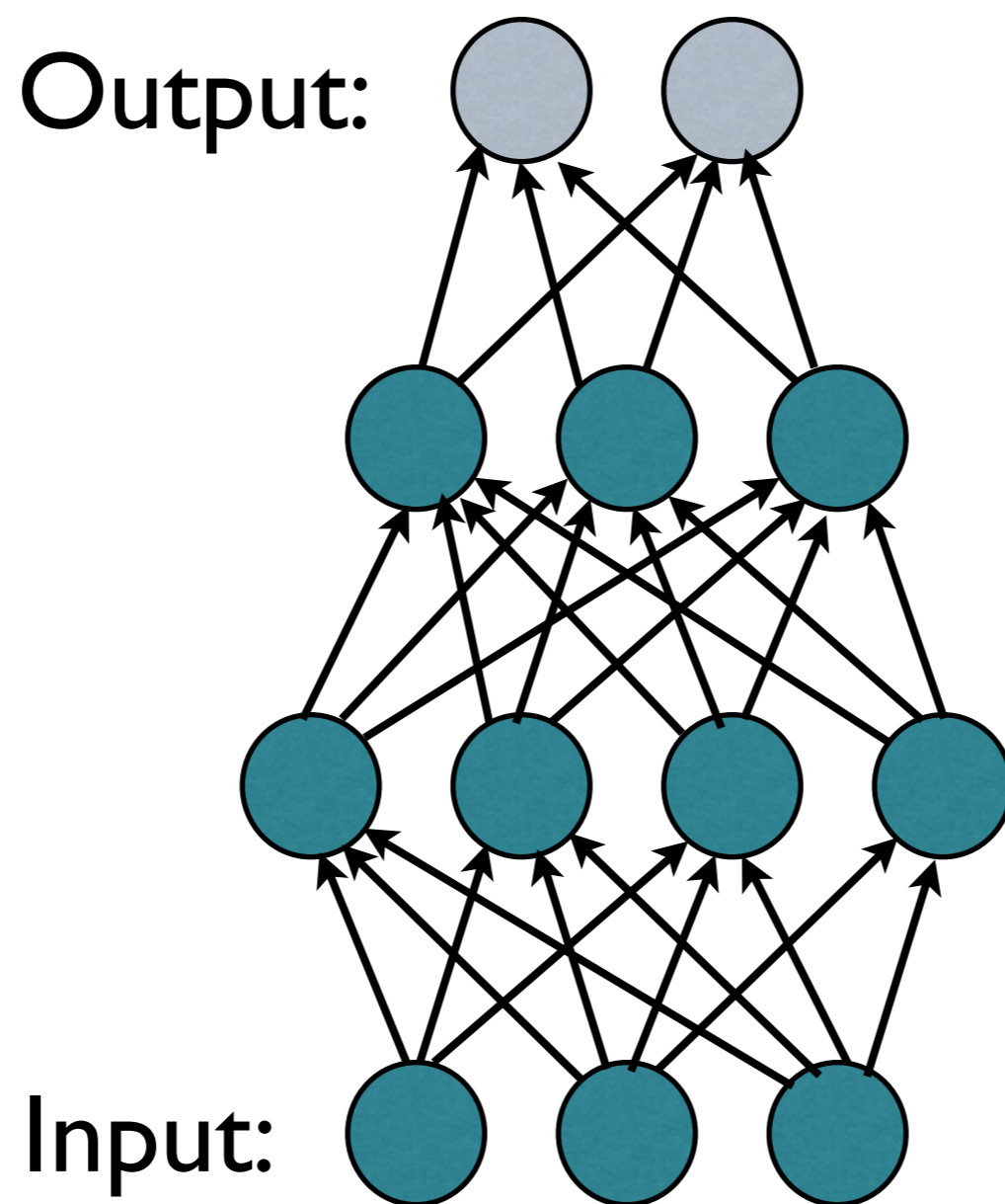


# Neural Networks



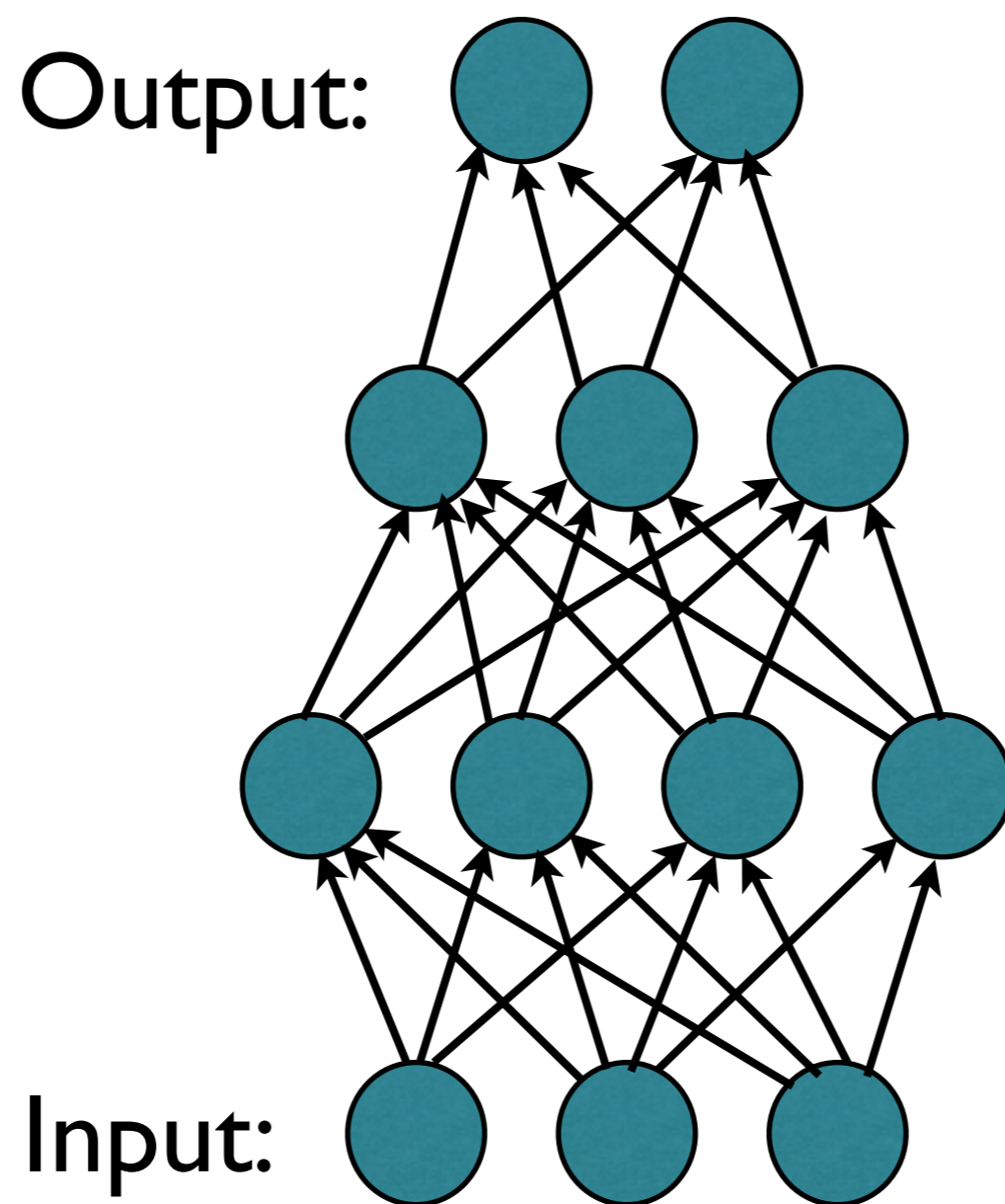


# Neural Networks





# Neural Networks







# Learning Algorithm

- **while not done**
  - pick a random training case  $(x, y)$
  - run neural network on input  $x$
  - modify connections to make prediction closer to  $y$



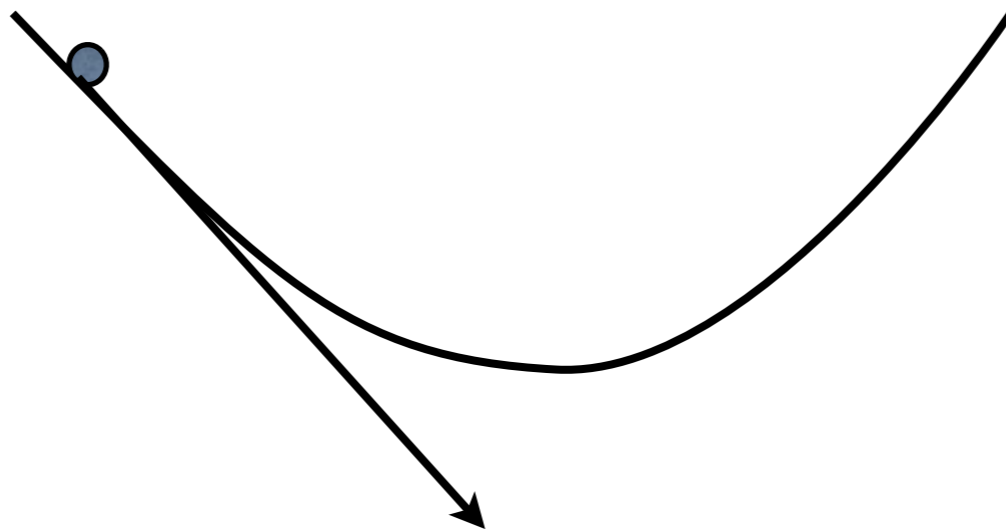
# Learning Algorithm

- while not done
  - pick a random training case  $(x, y)$
  - run neural network on input  $x$
  - modify connection weights to make prediction closer to  $y$

# How to modify connections?



- Follow the gradient of the error w.r.t. the connections






Gradient points in direction of improvement



# What can neural nets compute?

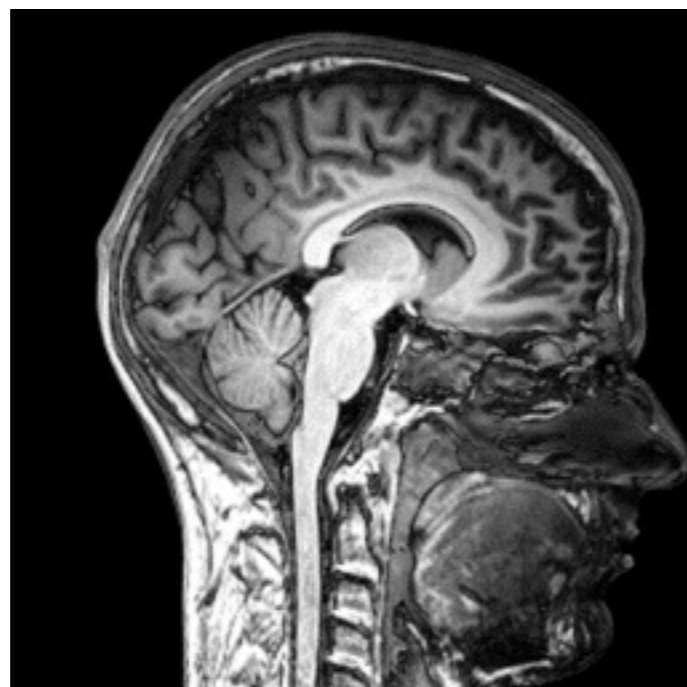


- Human perception is very fast (0.1 second)
  - Recognize objects (“see”) 
  - Recognize speech (“hear”) 
  - Recognize emotion 
- Instantly see how to solve some problems
- And many more!

# Why do neural networks work?



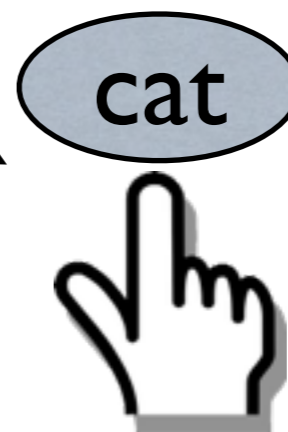
0.1 sec:  
neurons  
fire only  
10 times!



see  
image



click  
if cat




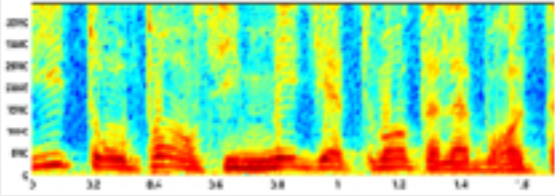
# Why do neural networks work?



- Anything humans can do in 0.1 sec, the right big 10-layer network can do too

# Functions Artificial Neural Nets Can Learn



Input	Output
Pixels: 	“ear”
Audio: 	“sh ang hai res taur aun ts”
<query, doc1, doc2>	P(doc1 preferred over doc2)
“Hello, how are you?”	“Bonjour, comment allez-vous?”



# Research Objective: Minimizing Time to Results

- We want results of experiments quickly
- **“Patience threshold”**: No one wants to wait more than a few days or a week for a result
- Significantly affects scale of problems that can be tackled
- We sometimes **optimize for experiment turnaround time**, rather than absolute minimal system resources for performing the experiment



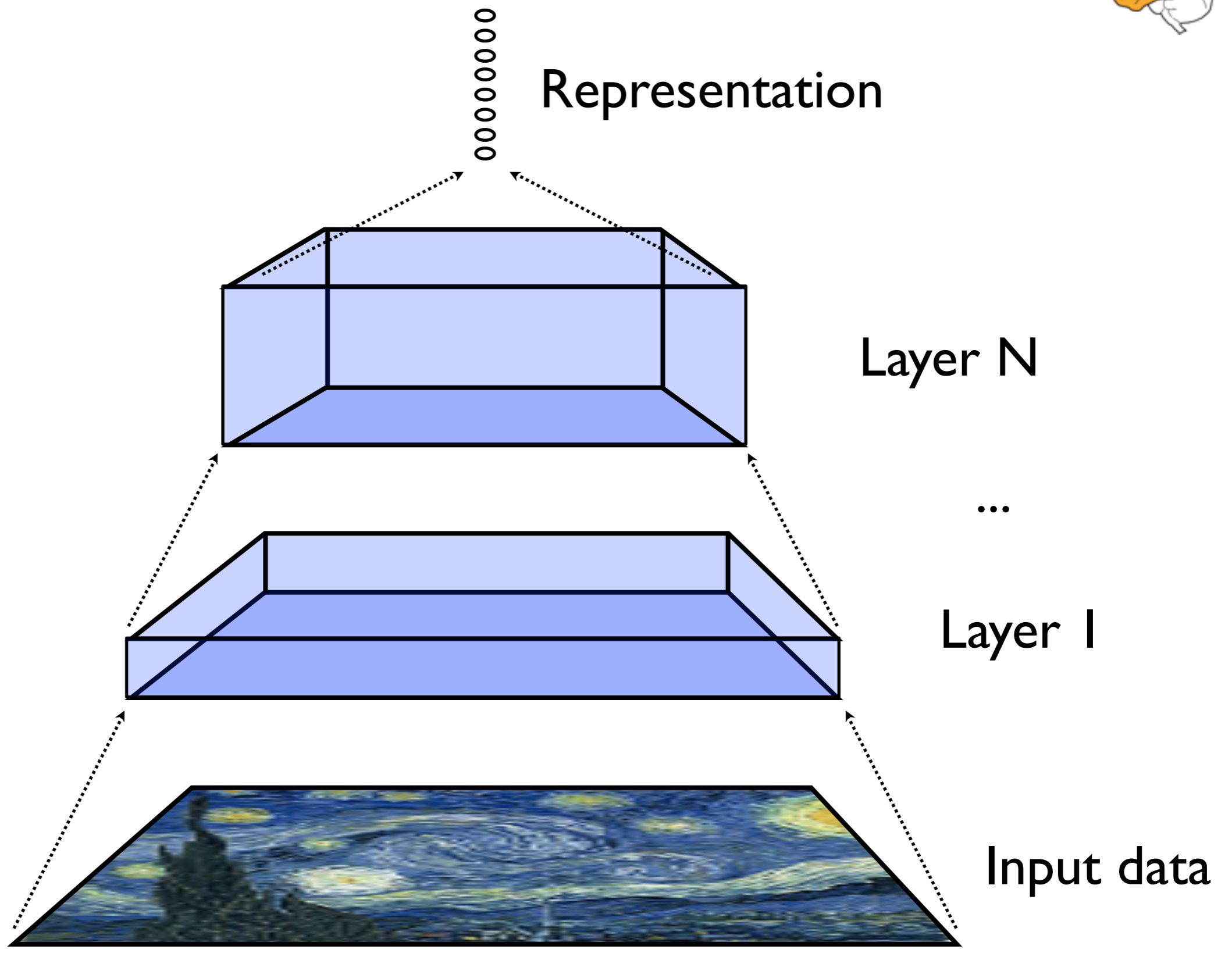
Train in a day what takes a single GPU card 6 weeks



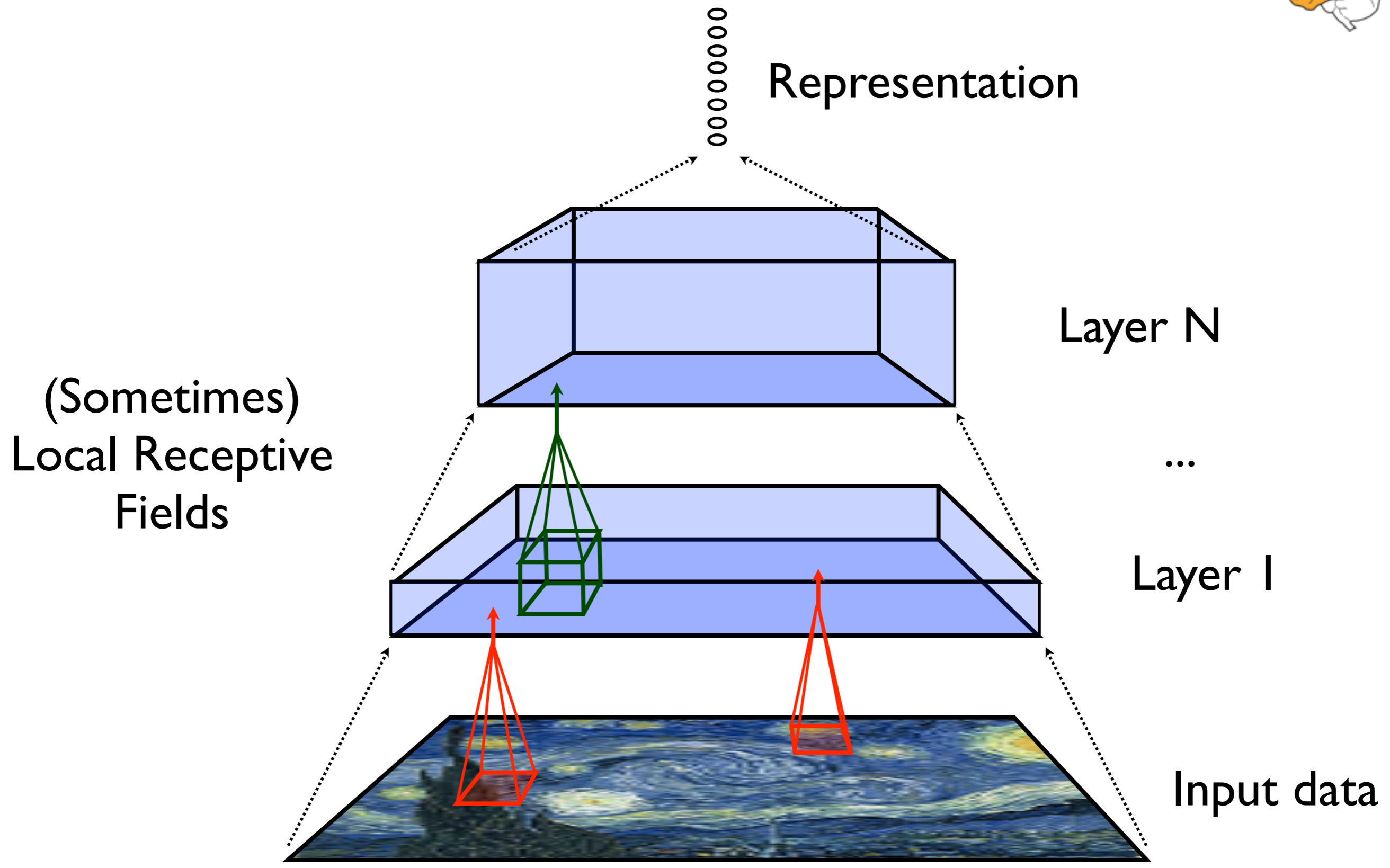
# How Can We Train Big Nets Quickly?

- Exploit many kinds of parallelism
- Model parallelism
- Data parallelism

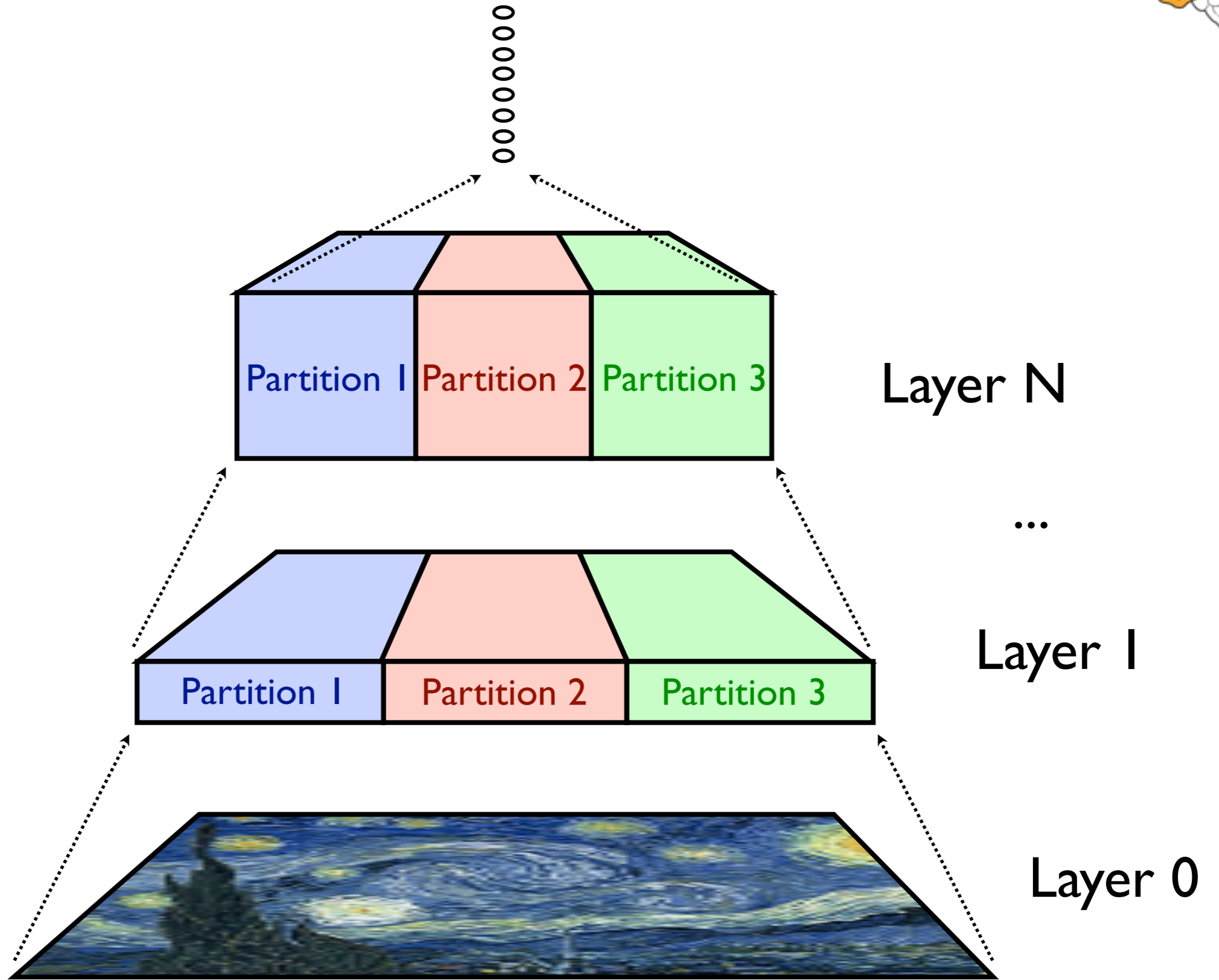




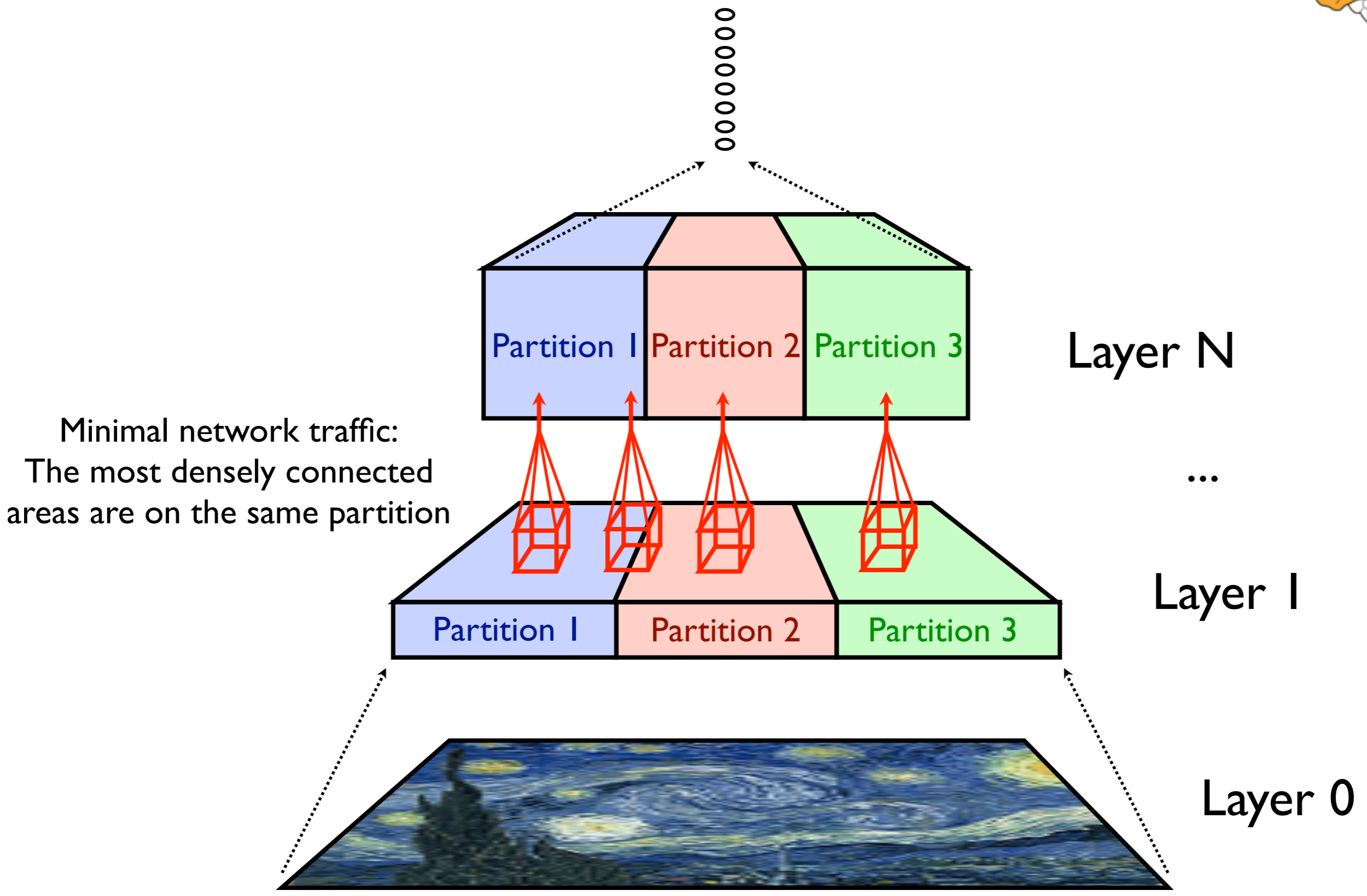




# Model Parallelism: Partition model across machines



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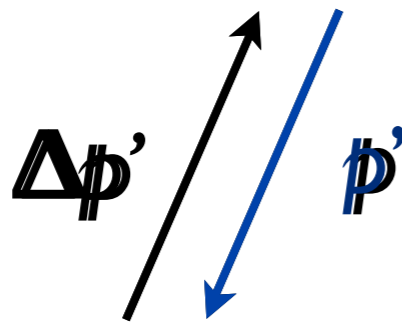
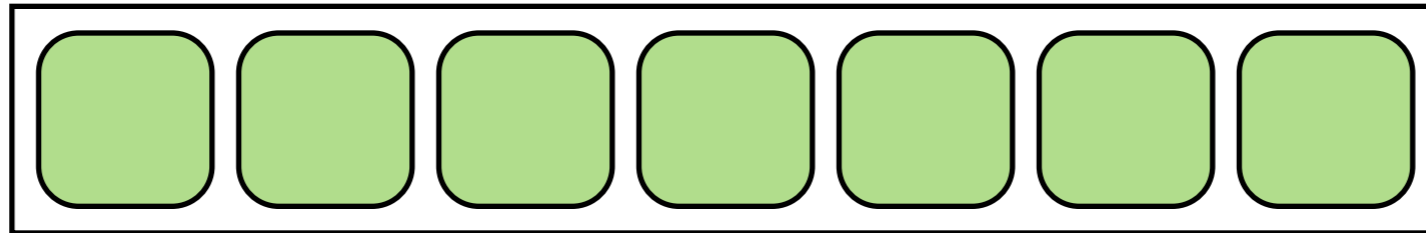


One replica of our biggest model: 144 machines, ~2300 cores

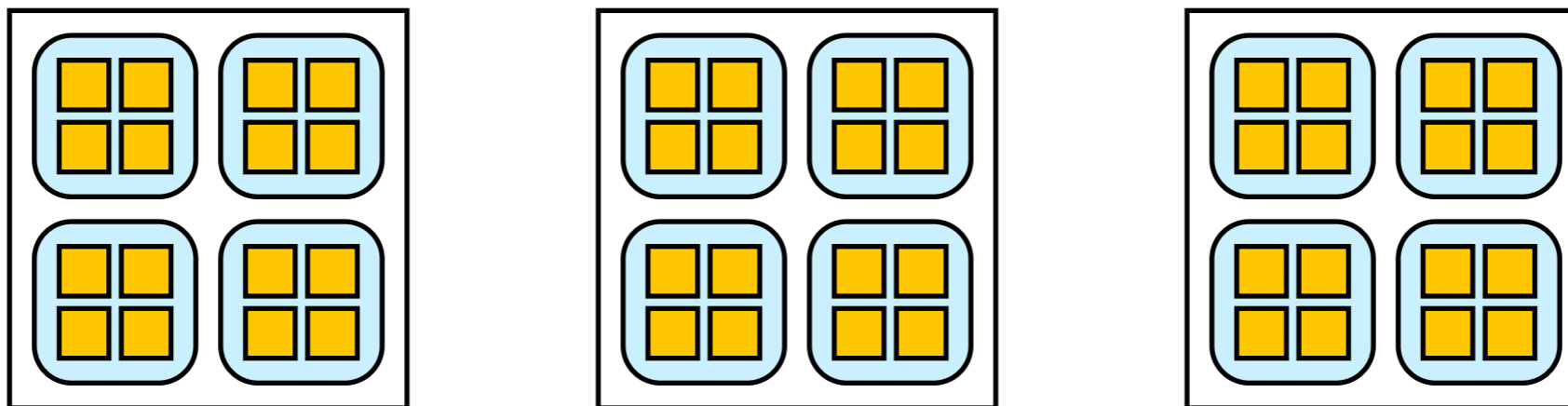
# Data Parallelism:

## Asynchronous Distributed Stochastic Gradient Descent

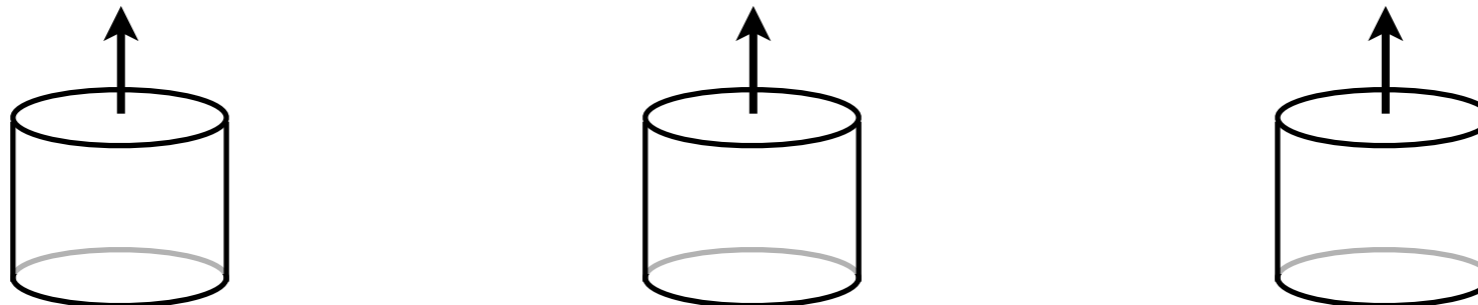
Parameter Server  $\mathbf{p}'' = \mathbf{p}' + \Delta\mathbf{p}'$



Model



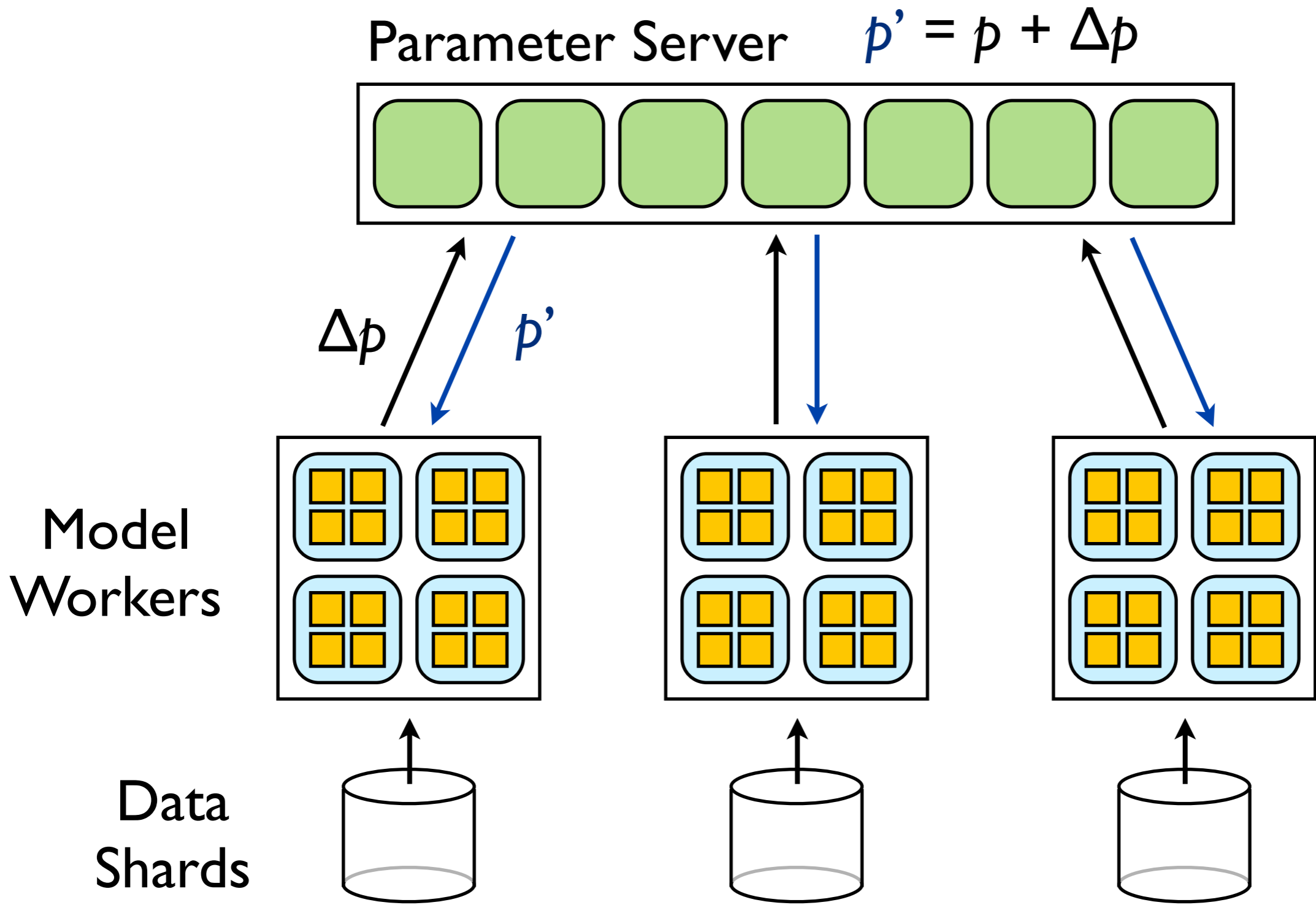
Data

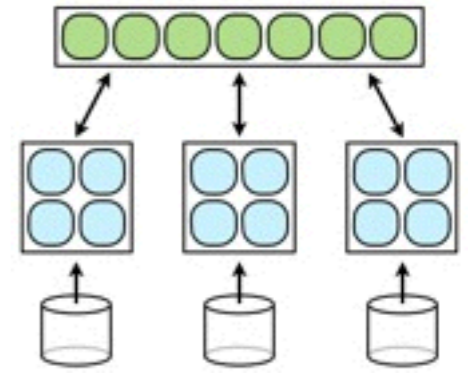




# Data Parallelism:

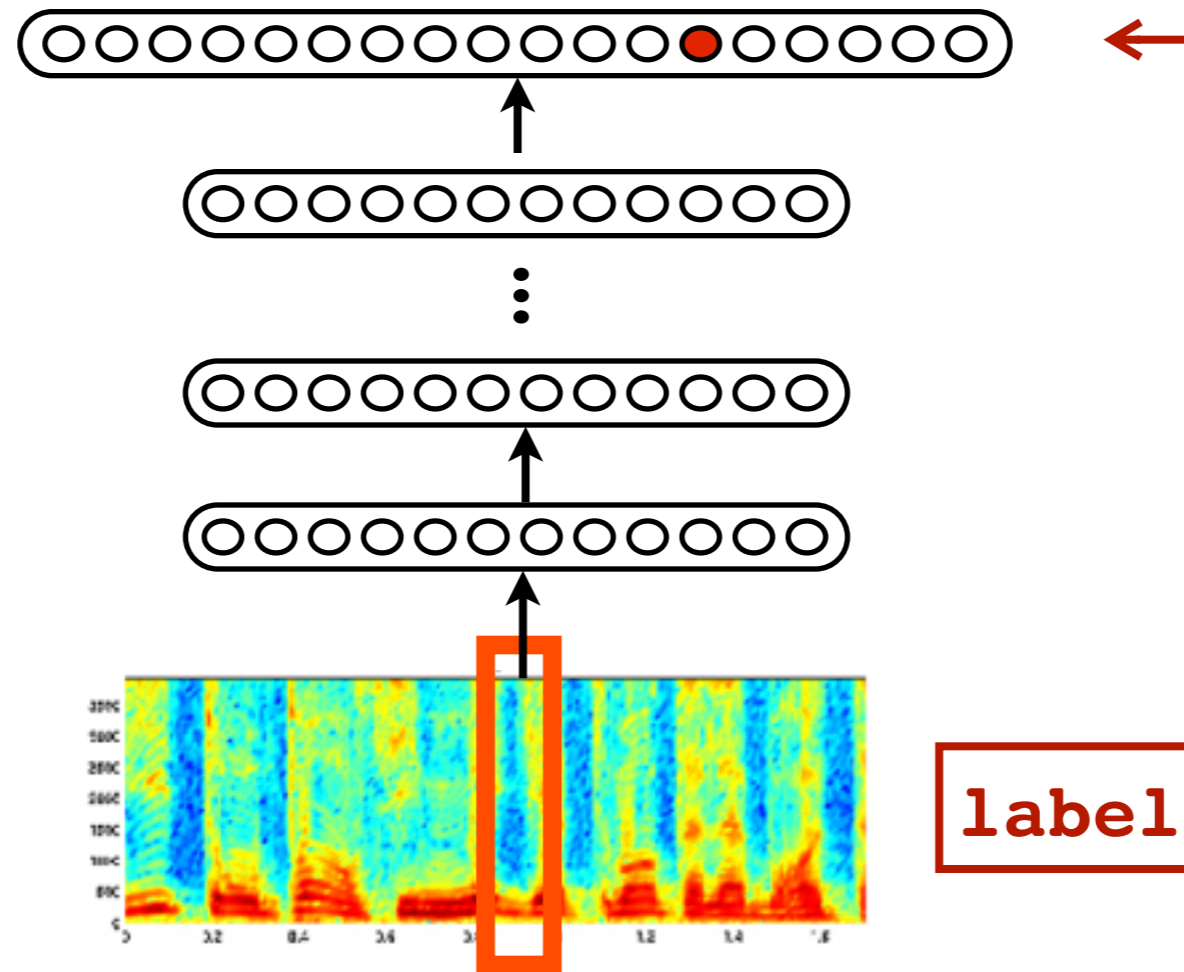
## Asynchronous Distributed Stochastic Gradient Descent





# Applications

# Acoustic Modeling for Speech Recognition



Close collaboration with Google Speech team

Trained in <5 days on cluster of 800 machines

30% reduction in Word Error Rate for English

(“biggest single improvement in 20 years of speech research”)

Launched in 2012 at time of Jellybean release of Android

# 2012-era Convolutional Model for Object Recognition



Softmax to predict object class

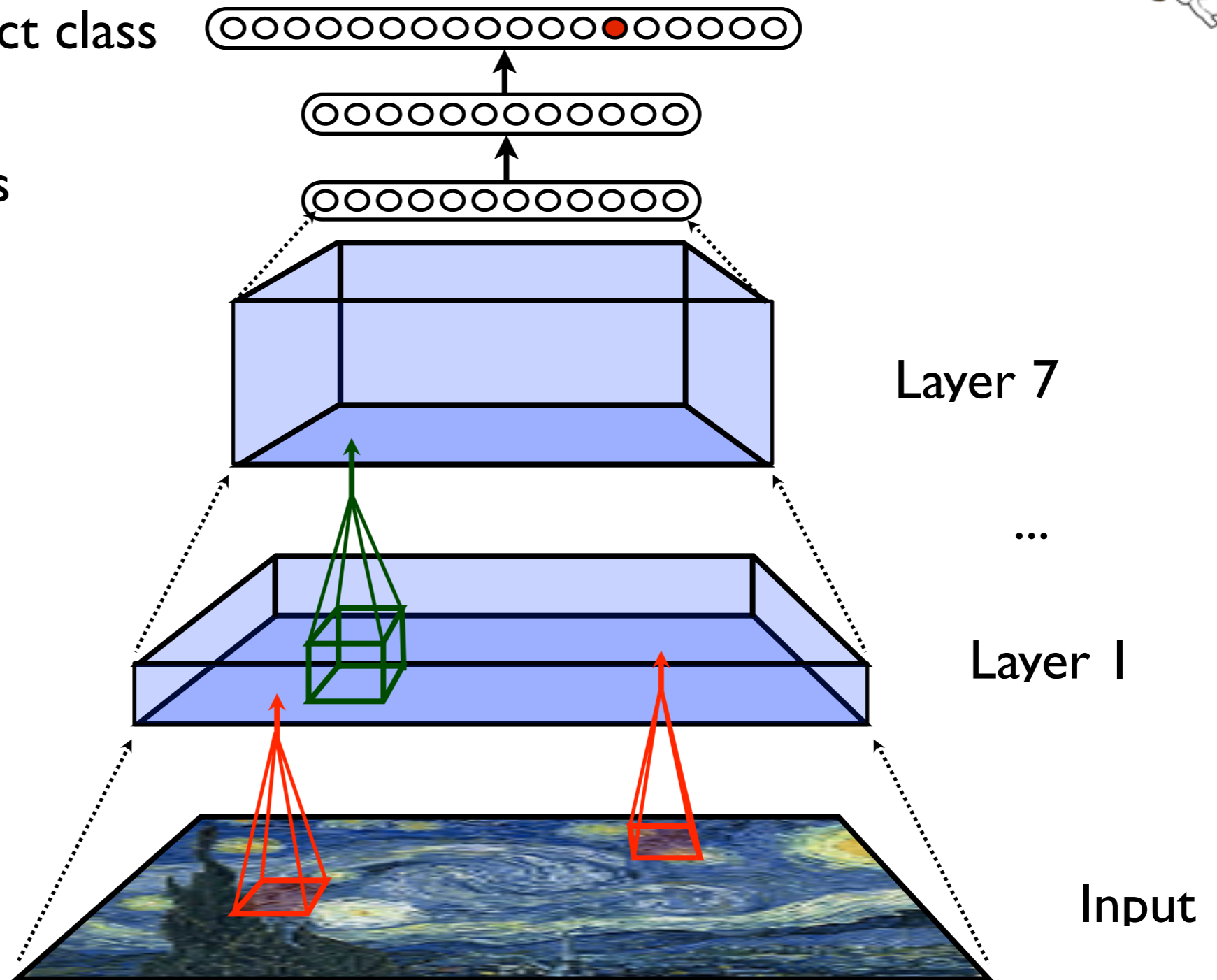


Fully-connected layers



Convolutional layers  
(same weights used at all spatial locations in layer)

Convolutional networks  
developed by  
Yann LeCun (NYU)



Basic architecture developed by Krizhevsky, Sutskever & Hinton  
(all now at Google).

Won 2012 ImageNet challenge with 16.4% top-5 error rate



# 2014-era Model for Object Recognition



Module with 6 separate convolutional layers

24 layers deep!



Developed by team of Google Researchers:

Won 2014 ImageNet challenge with 6.66% top-5 error rate

# Good Fine-grained Classification



“hibiscus”



“dahlia”





# Good Generalization



Both recognized as a  
“meal”





# Sensible Errors



“snake”



“dog”



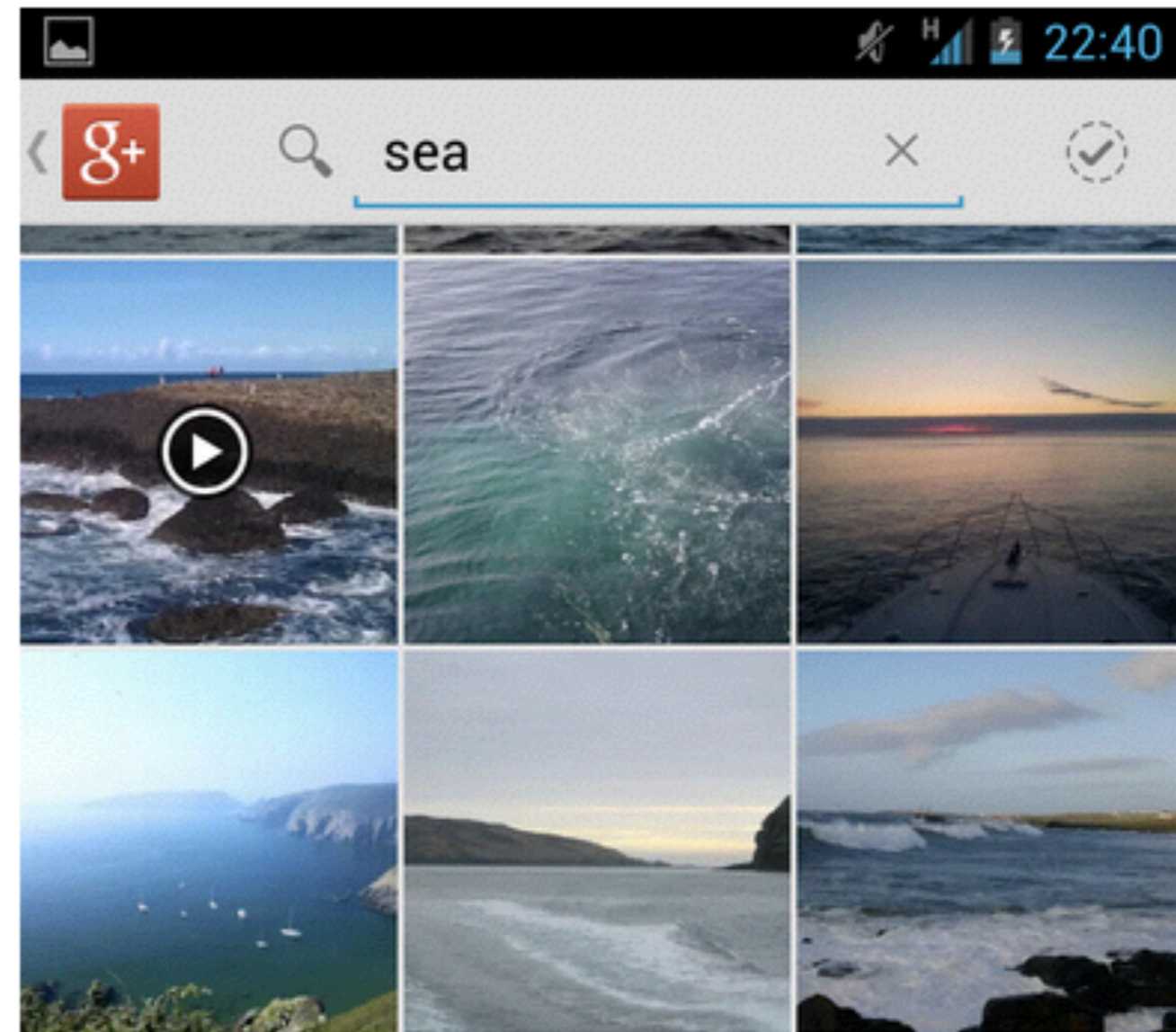
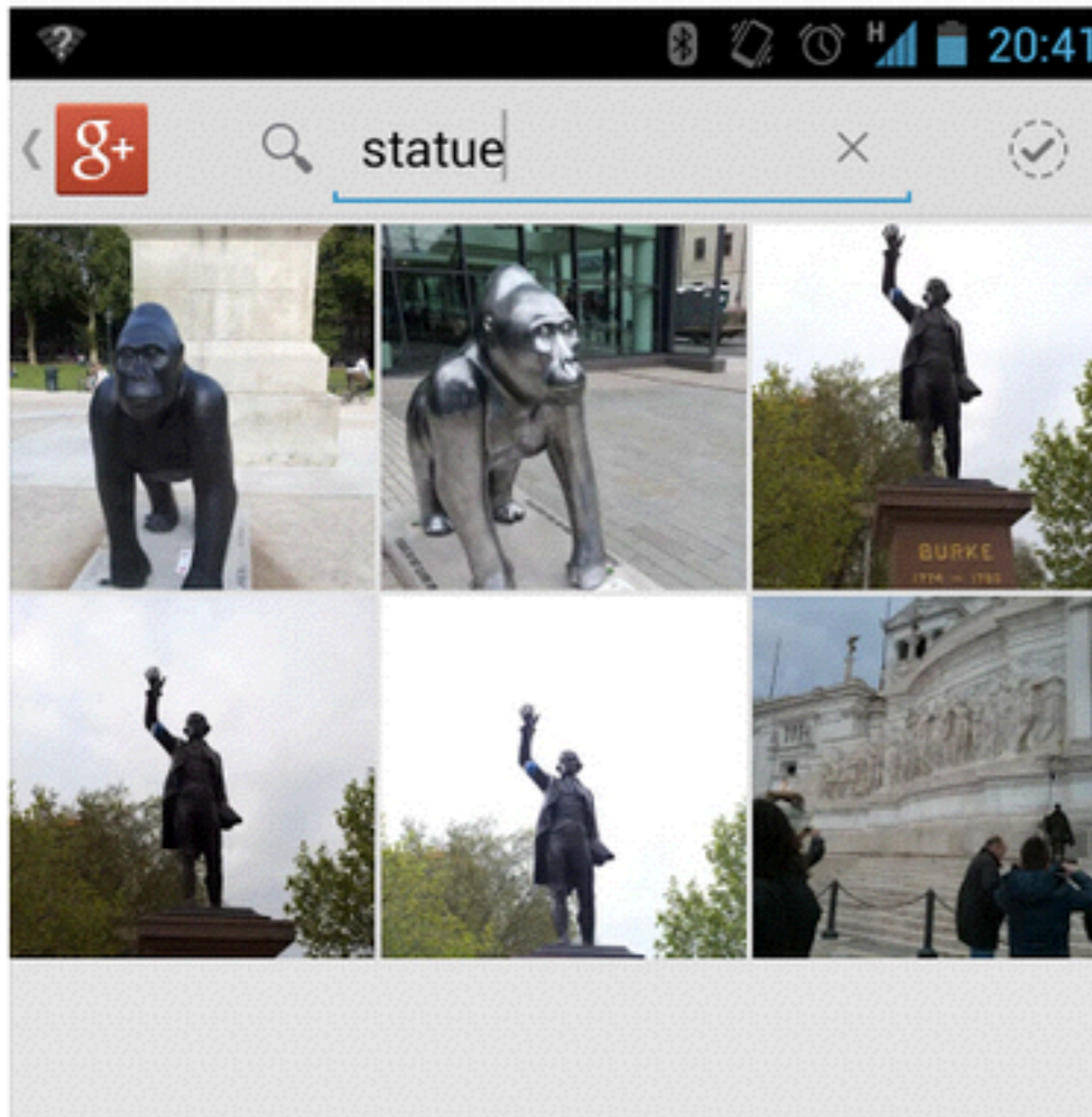


# Works in practice for real users.

Wow.

The new Google plus photo search is a bit insane.

I didn't tag those... ;)

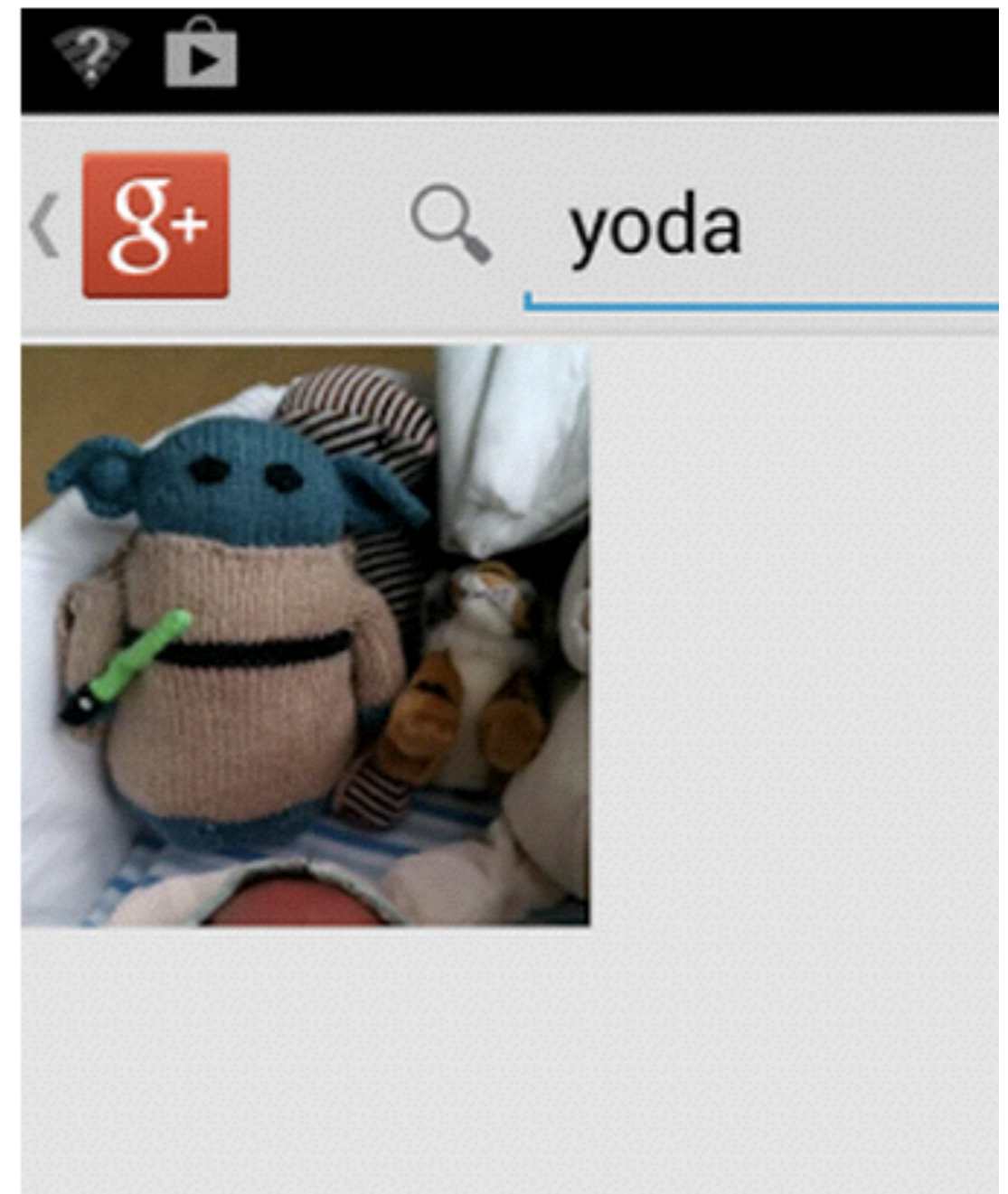
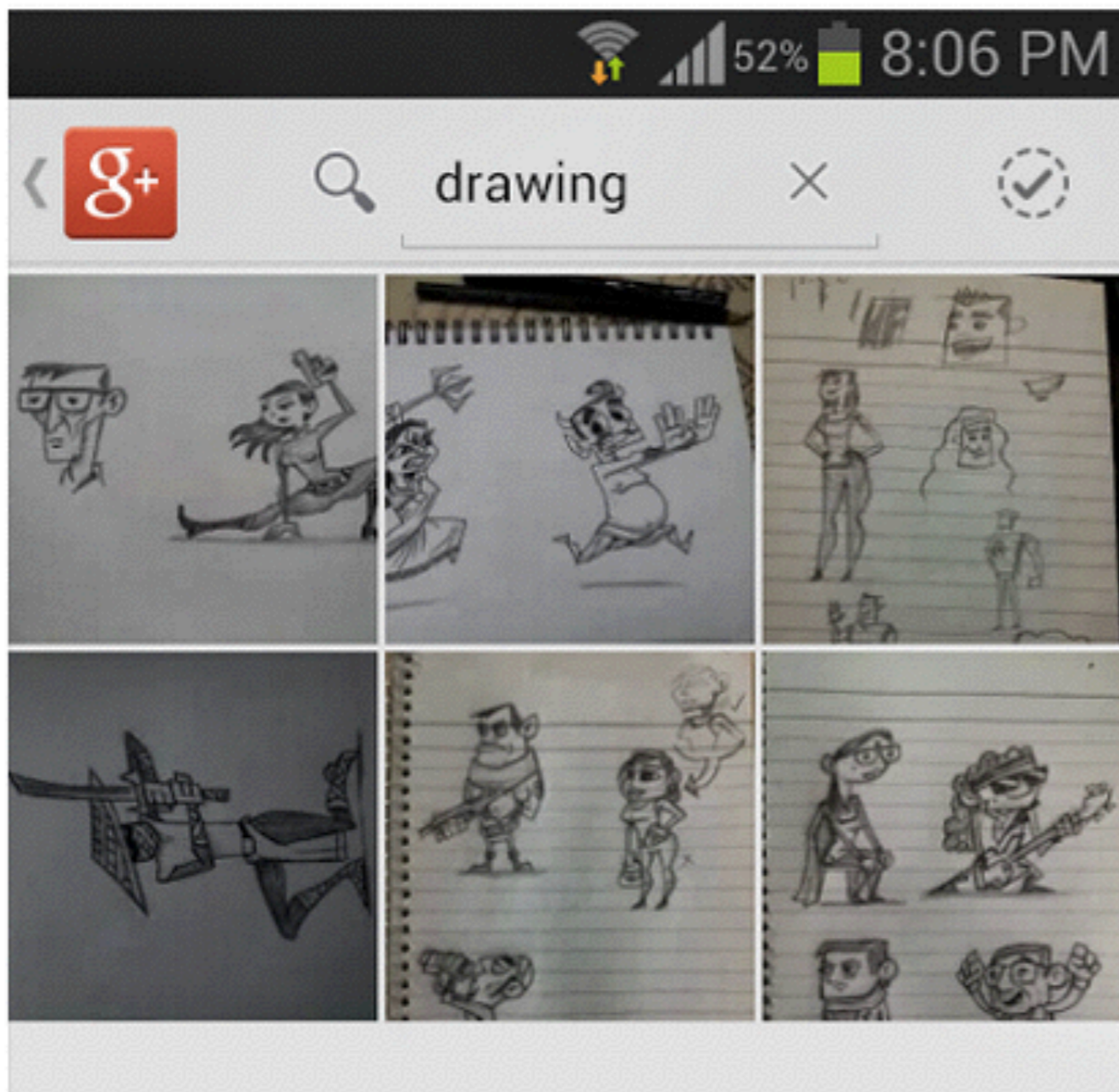




# Works in practice

for real users.

Google Plus photo search is awesome. Searched with keyword 'Drawing' to find all my scribbles at once :D





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*Factory Trained Technicians*

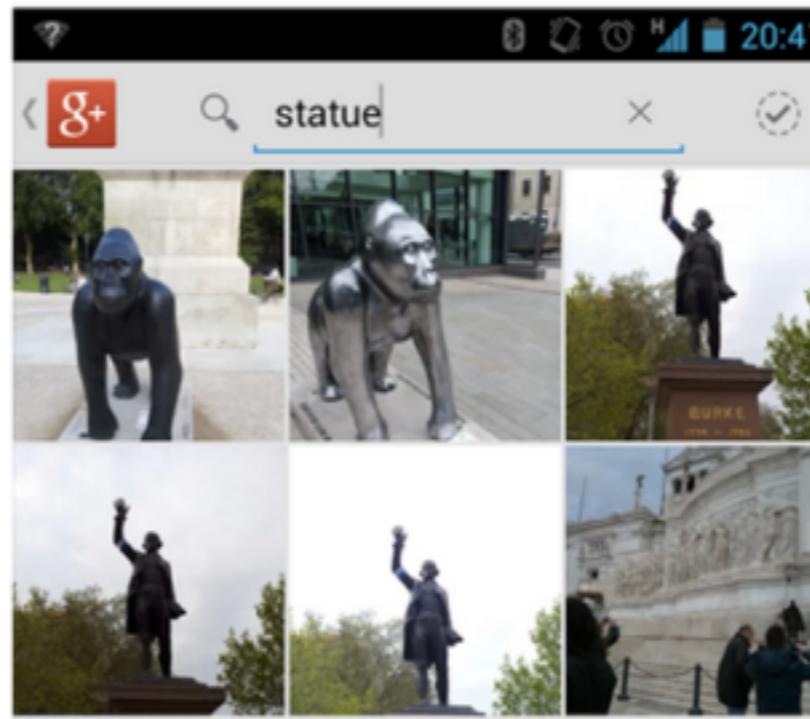
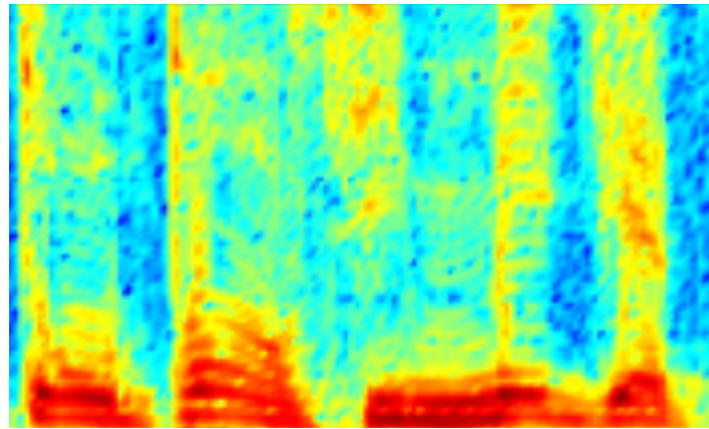


**50**





Deep neural networks have proven themselves across a range of supervised learning tasks involve dense input features.

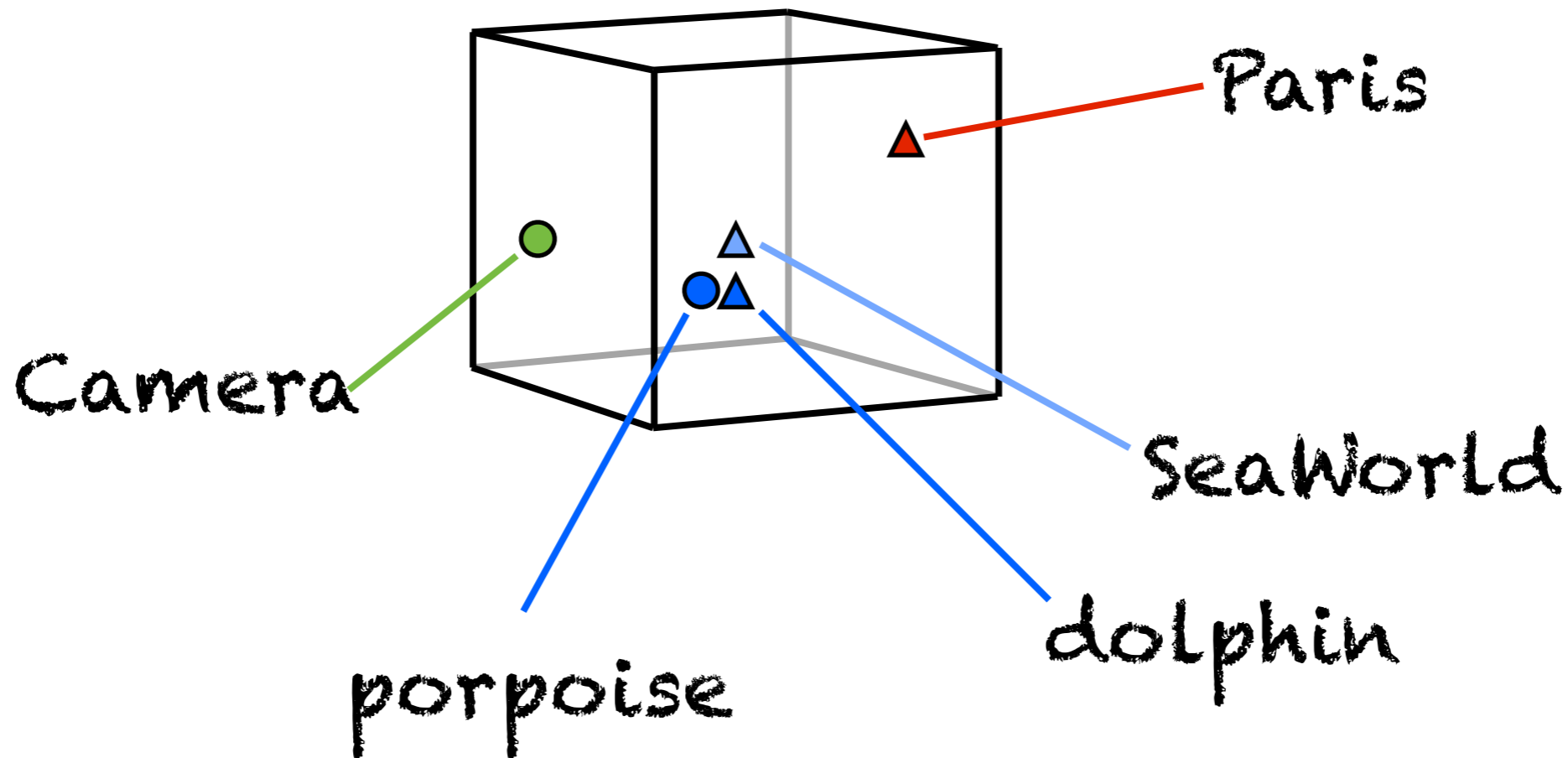


What about domains with sparse input data?

# How can DNNs possibly deal with sparse data?

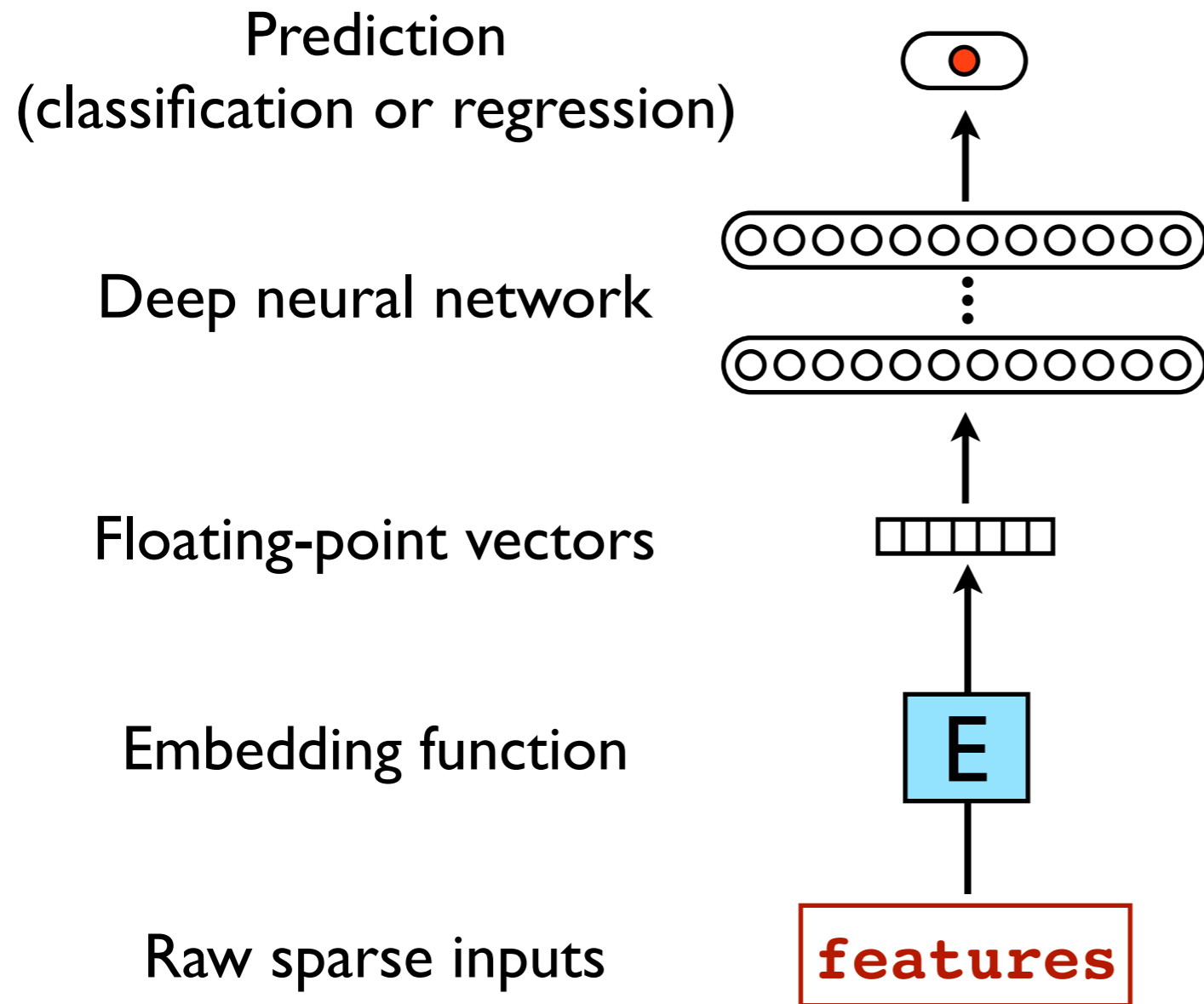
## Answer: Embeddings

~1000-D joint embedding space



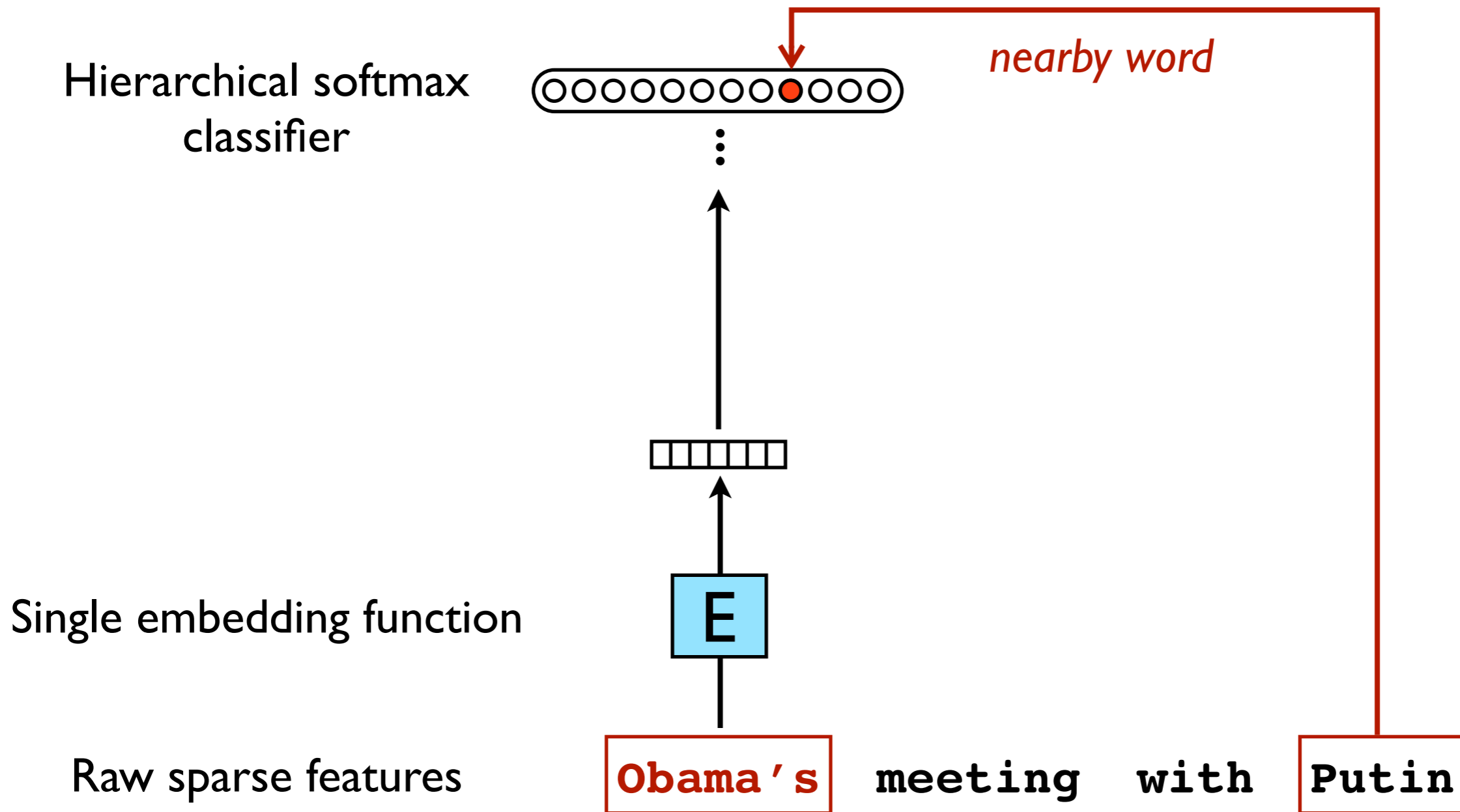


# How Can We Learn the Embeddings?



# How Can We Learn the Embeddings?

## Skipgram Text Model



Mikolov, Chen, Corrado and Dean. *Efficient Estimation of Word Representations in Vector Space*, <http://arxiv.org/abs/1301.3781>.

# Nearest neighbors in language embeddings space are closely related semantically.

---

- Trained skip-gram model on Wikipedia corpus.

## tiger shark

bull shark  
blacktip shark  
shark  
oceanic whitetip shark  
sandbar shark  
dusky shark  
blue shark  
requiem shark  
great white shark  
lemon shark

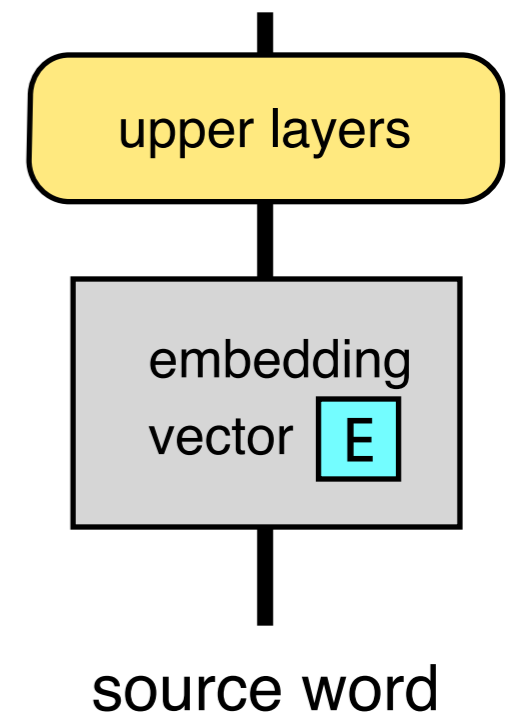
## car

cars  
muscle car  
sports car  
compact car  
autocar  
automobile  
pickup truck  
racing car  
passenger car  
dealership

## new york

new york city  
brooklyn  
long island  
syracuse  
manhattan  
washington  
bronx  
yonkers  
poughkeepsie  
new york state

nearby words





# Solving Analogies

- Embedding vectors trained for the language modeling task have very interesting properties (especially the skip-gram model).

$$E(\textit{hotter}) - E(\textit{hot}) \approx E(\textit{bigger}) - E(\textit{big})$$

$$E(\textit{Rome}) - E(\textit{Italy}) \approx E(\textit{Berlin}) - E(\textit{Germany})$$



# Solving Analogies

- Embedding vectors trained for the language modeling task have very interesting properties (especially the skip-gram model).

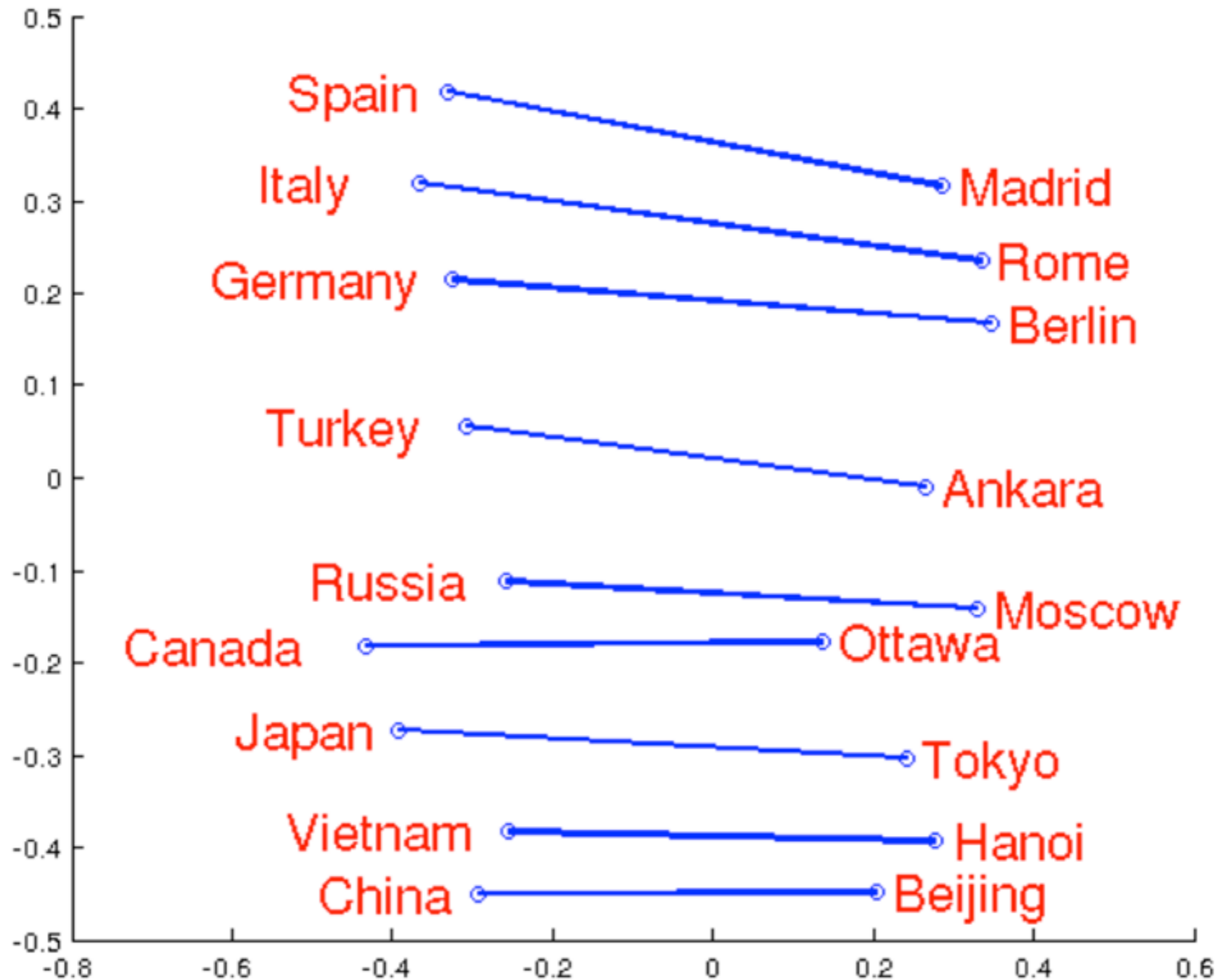
$$E(\textit{hotter}) - E(\textit{hot}) + E(\textit{big}) \approx E(\textit{bigger})$$

$$E(\textit{Rome}) - E(\textit{Italy}) + E(\textit{Germany}) \approx E(\textit{Berlin})$$

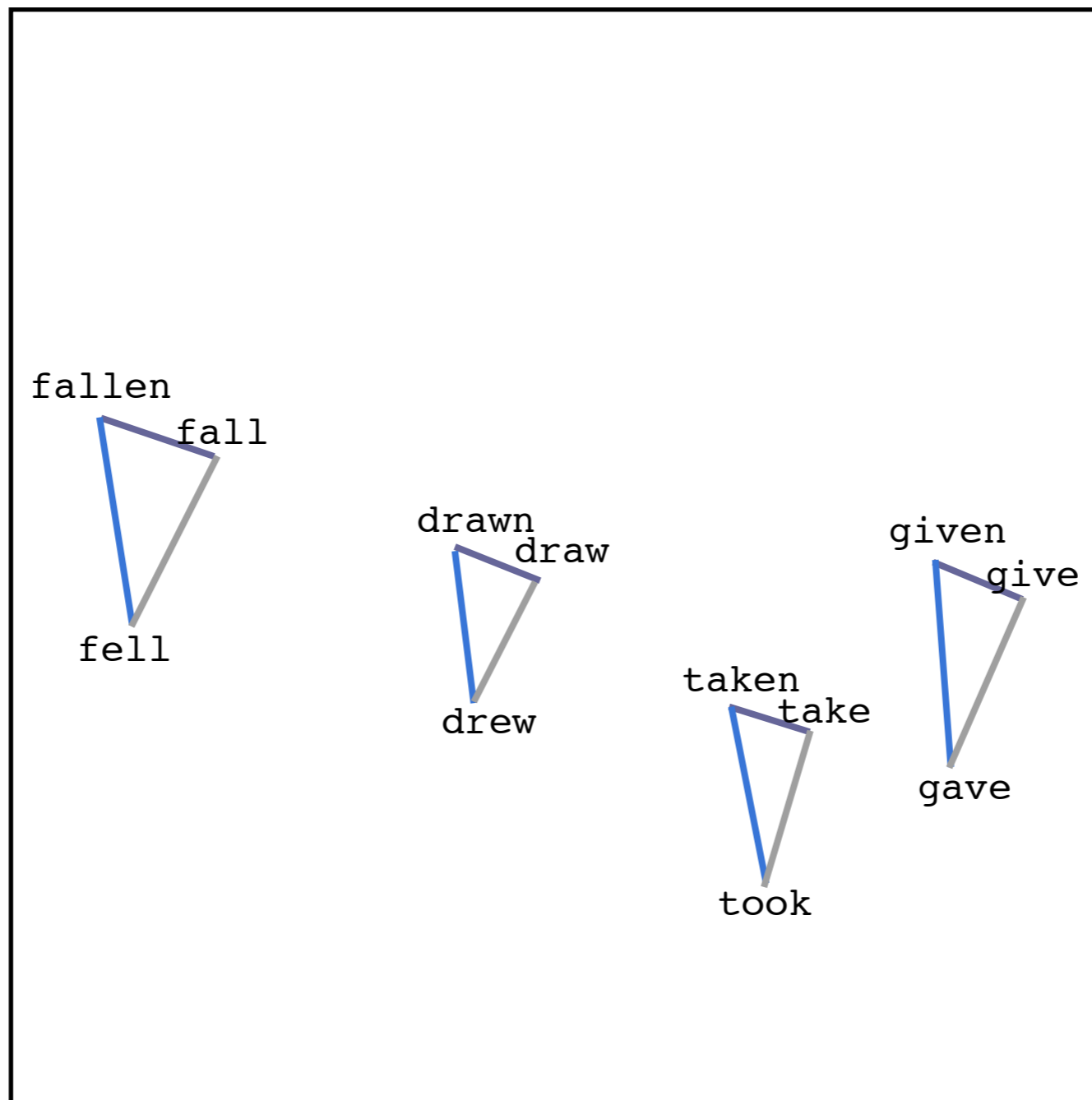
Skip-gram model w/ 640 dimensions trained on 6B words of news text achieves 57% accuracy for analogy-solving test set.



# Visualizing the Embedding Space



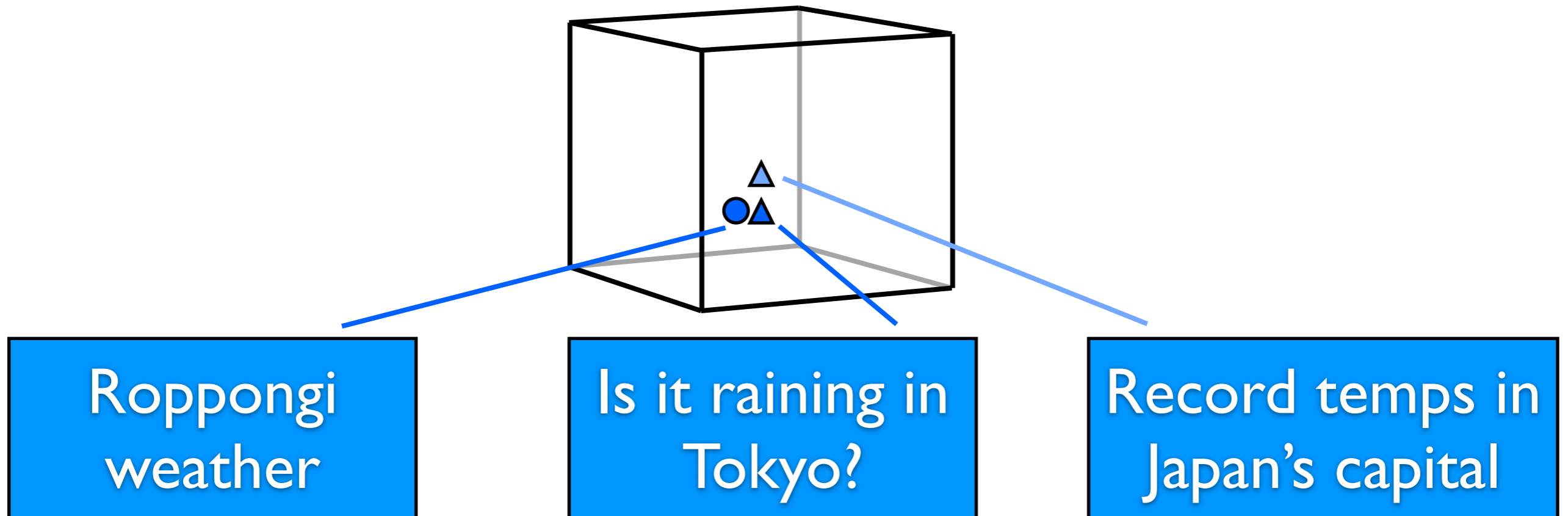
# Embeddings are Powerful





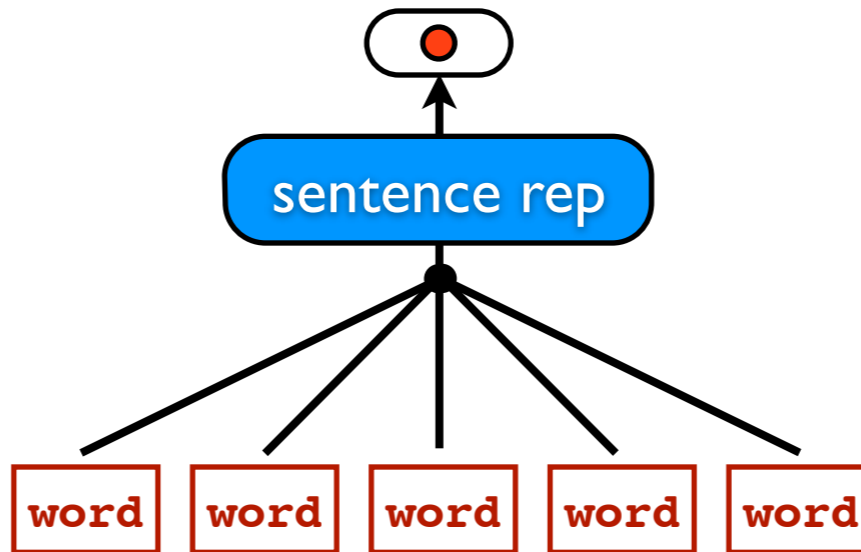
Embeddings seem useful.  
What about longer pieces of text?

# Can We Embed Longer Pieces of Text?

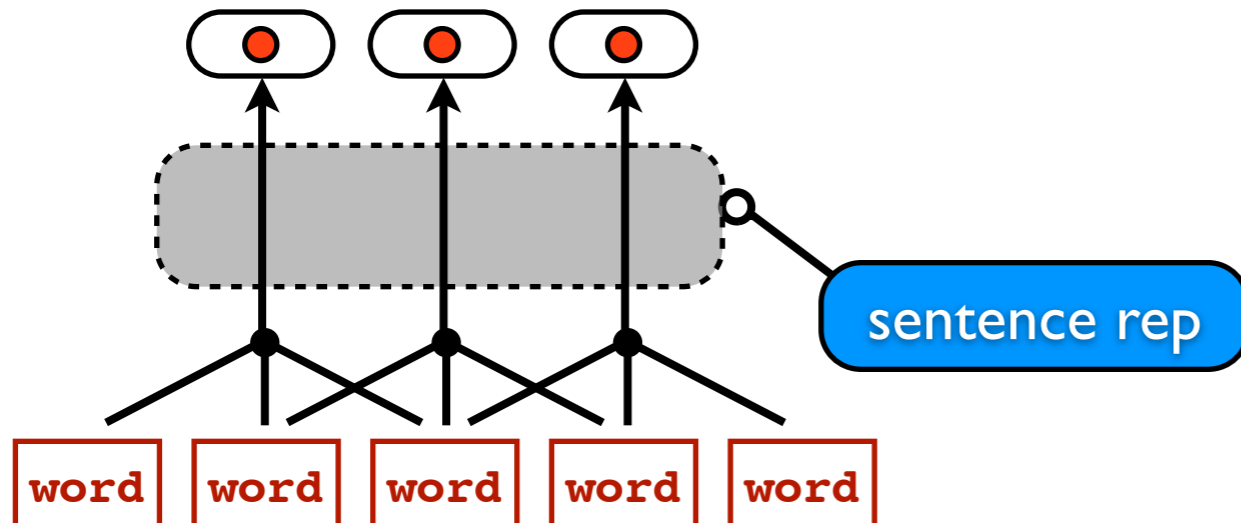


- Query similarity / Query-Document scoring
- Machine translation
- Question answering
- Natural language *understanding*?

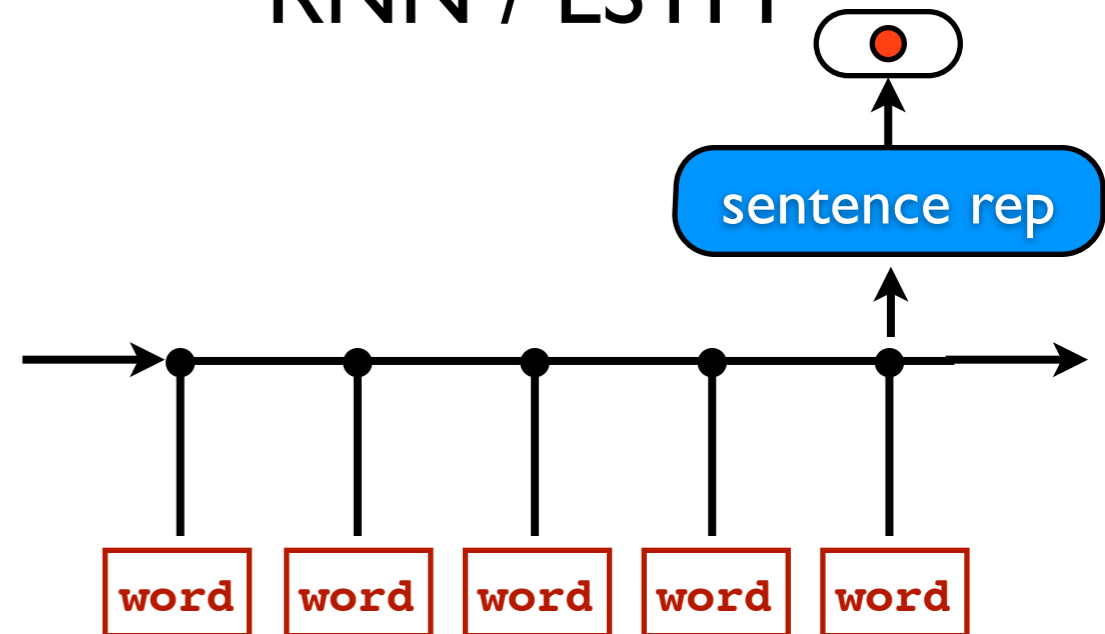
*Bag of Words:*  
Avg of embeddings



*Topic Model:*  
Paragraph vectors



*Sequential:*  
RNN / LSTM

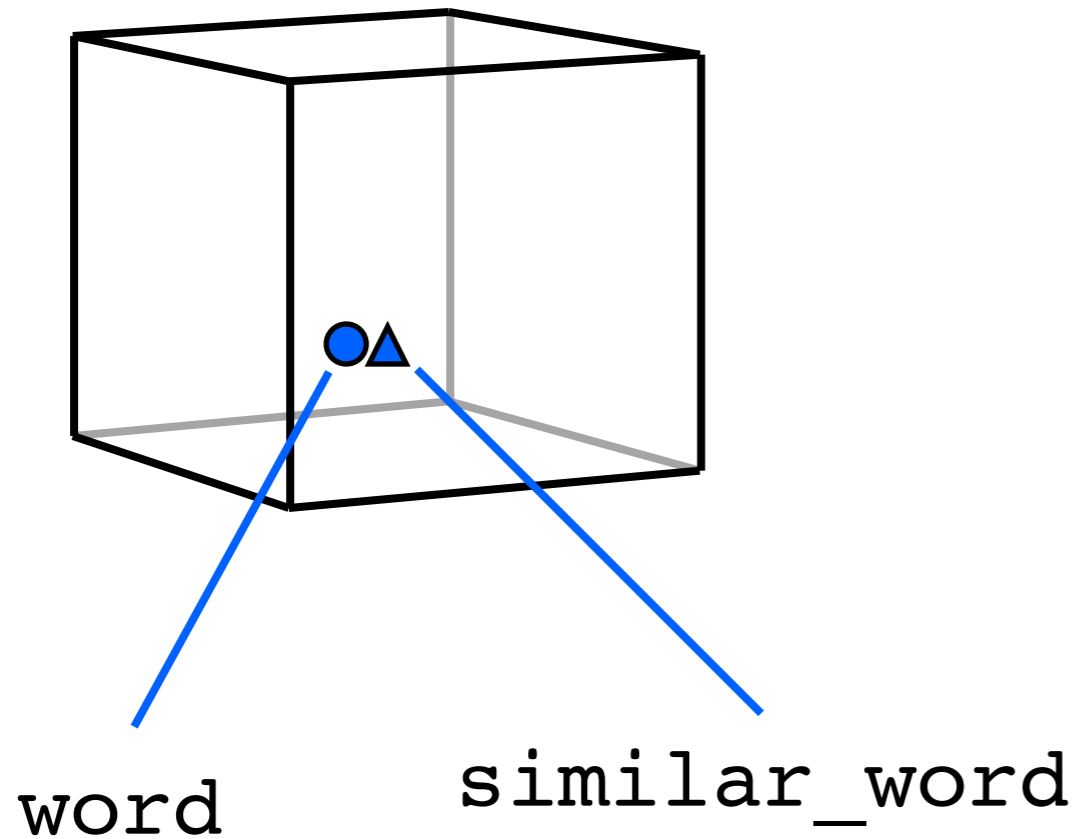




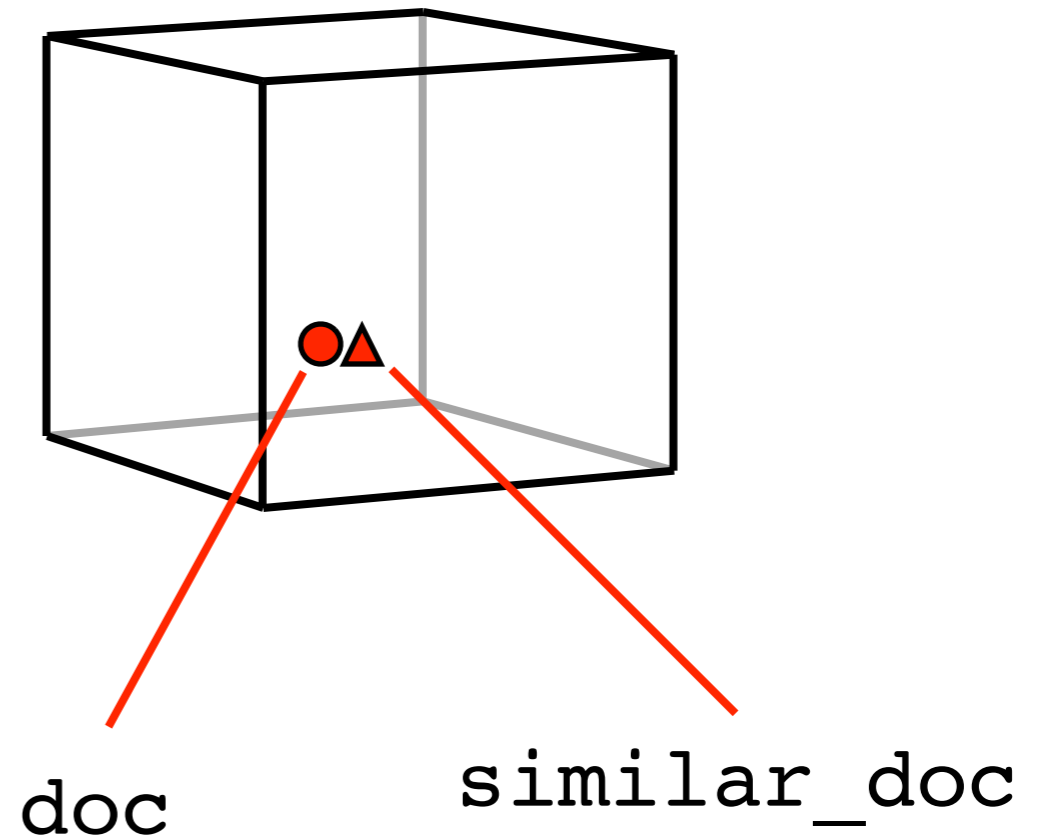
# Paragraph Vectors: Embeddings for long chunks of text.



Word vectors



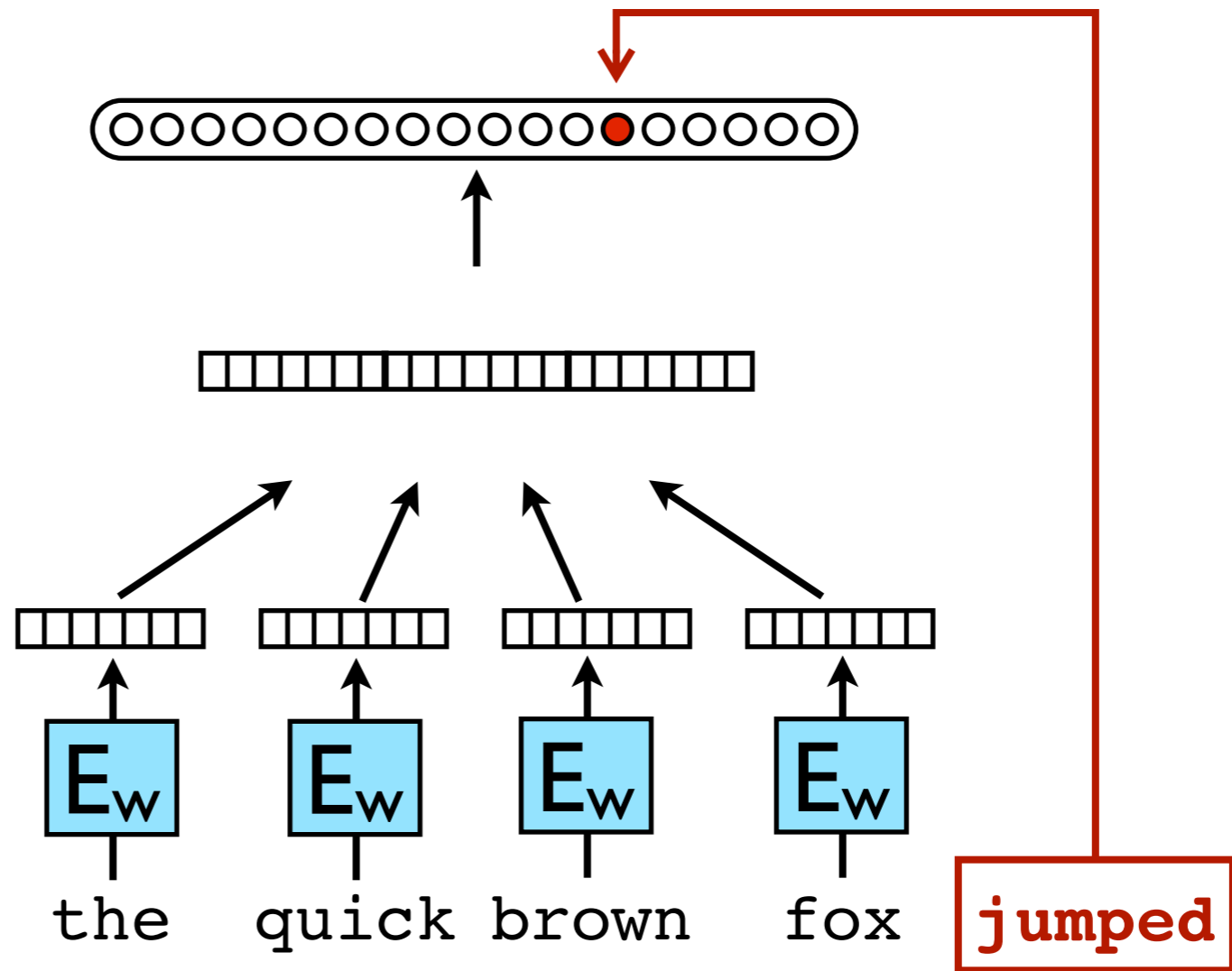
Paragraph Vectors



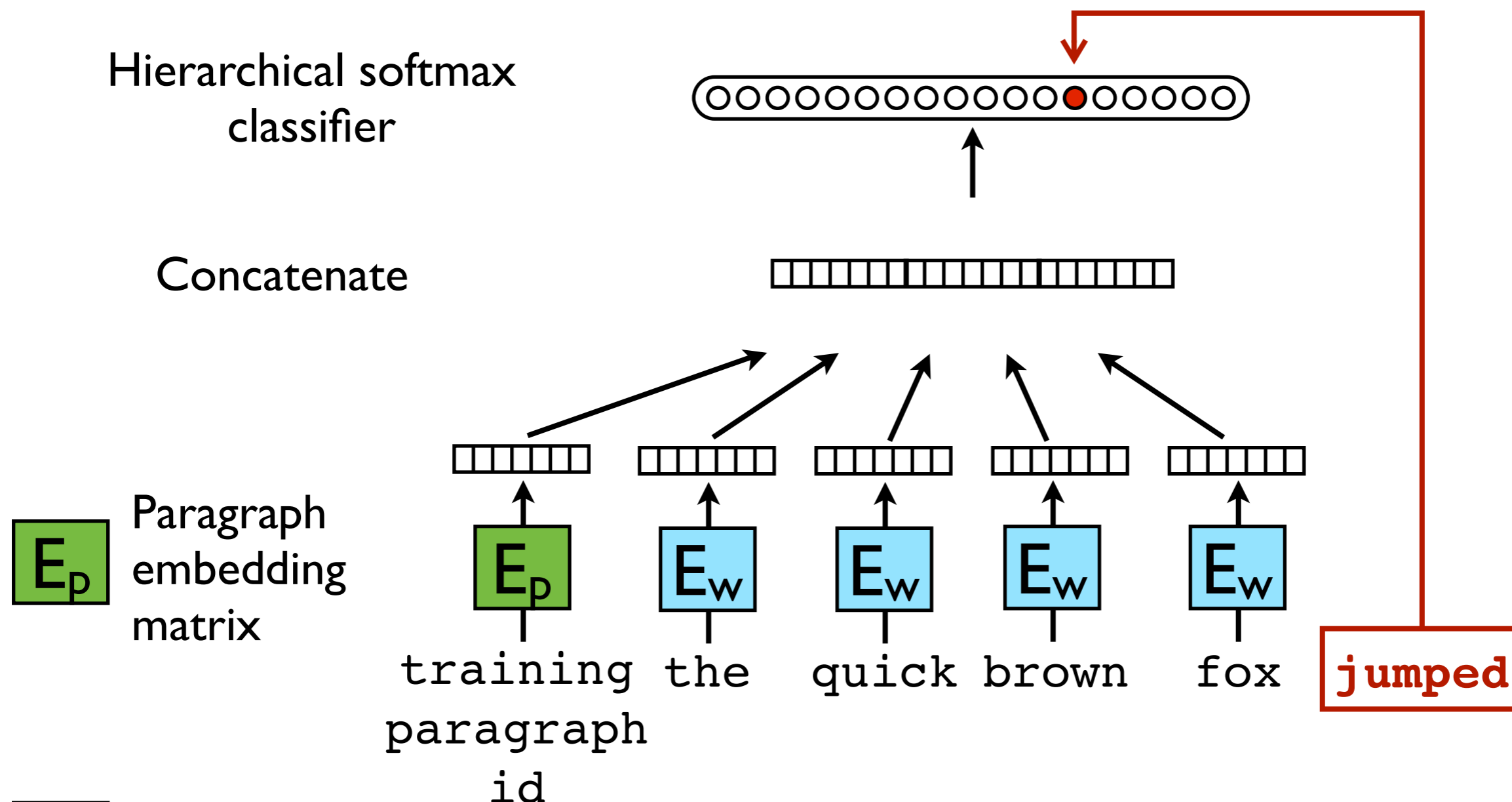
# Simple Language Model

Hierarchical softmax classifier

Concatenate



# Paragraph Vector Model



$E_p$  is a matrix of dimension  $|\# \text{ training paragraphs}| \times d$

At inference time, for a new paragraph,  $E_p$  is fixed and  $E_w$  is used to predict the next word to obtain representation for the paragraph

Details in *Distributed Representations of Sentences and Documents*, by Quoc Le and Tomas Mikolov, ICML 2014, <http://arxiv.org/abs/1405.4053>

# Text Classification

Sentiment analysis on IMDB reviews

50,000 training; 50,000 test

**Example 1:** *I had no idea of the facts this film presents. As I remember this situation I accepted the information presented then in the media: a confused happening around a dubious personality: Mr. Chavez. The film is a revelation of many realities, I wonder if something of this caliber has ever been made. I supposed the protagonist was Mr.Chavez but everyone coming up on picture<br /><br />was important and at the end the reality of that entelechy: the people, was overwhelming. Thank you Kim Bartley and Donnacha O'Briain.<br /><br />*

**Example 2:** *This movie should have NEVER been made. From the poorly done animation, to the beyond bad acting. I am not sure at what point the people behind this movie said "Ok, looks good! Lets do it!" I was in awe of how truly horrid this movie was. At one point, which very may well have been the WORST point, a computer generated Saber Tooth of gold falls from the roof stabbing the idiot creator of the cats in the mouth...uh, ooookkkk. The villain of the movie was a paralyzed sabretooth that was killed within minutes of its first appearance. The other two manages to kill a handful of people prior to being burned and gunned down. Then, there is a random one awaiting victims in the jungle...which scares me for one sole reason. Will there be a Part Two? God, for the sake of humans everywhere I hope not.<br /><br />This movie was pure garbage. From the power point esquire credits to the slide show ending.*

# Results for IMDB Sentiment Classification (long paragraphs)

Method	Error rate
Bag of words	12.2%
Bag of words + idf	11.8%
LDA	32.6%
LSA	16.1%
Average word vectors	18%
Bag of words + word vectors	11.7%
Bag of words + word vectors + more tweaks	11.1%
Bag of words + bigrams + Naive Bayes SVM	9%
<b>Paragraph vectors</b>	<b>7.5%</b>





Important side note:  
“Paragraph vectors” can be computed for  
things that are not paragraphs. In particular:

sentences  
whole documents  
users  
products  
movies  
audio waveforms  
...

# Paragraph Vectors:



Train on Wikipedia articles

Nearest neighbor articles to article  
for “Machine Learning”

LDA	Paragraph Vectors
Artificial neural network	Artificial neural network
Predictive analytics	Types of artificial neural networks
Structured prediction	Unsupervised learning
<b>Mathematical geophysics</b>	Feature learning
Supervised learning	Predictive analytics
Constrained conditional model	Pattern recognition
Sensitivity analysis	Statistical classification
<b>SXML</b>	Structured prediction
Feature scaling	Training set
Boosting (machine learning)	Meta learning (computer science)
Prior probability	Kernel method
Curse of dimensionality	Supervised learning
<b>Scientific evidence</b>	Generalization error
Online machine learning	Overfitting
N-gram	Multi-task learning
Cluster analysis	Generative model
Dimensionality reduction	Computational learning theory
<b>Functional decomposition</b>	Inductive bias
Bayesian network	Semi-supervised learning

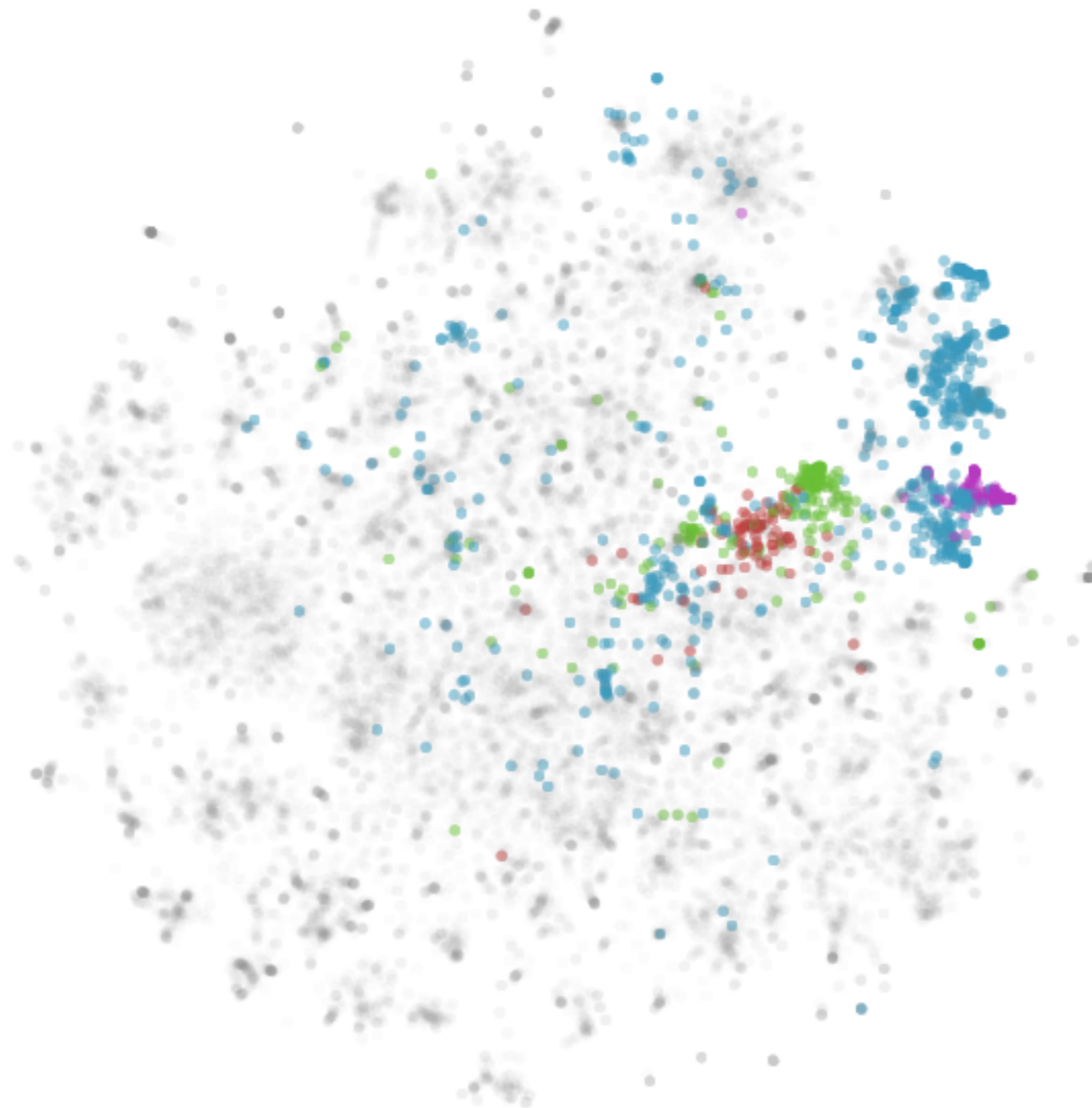
# Wikipedia Article Paragraph Vectors visualized via t-SNE



Wikipedia Categories to Highlight

<input type="checkbox"/>	<input type="text" value="sports"/>
<input type="checkbox"/>	<input type="text" value="music"/>
<input type="checkbox"/>	<input type="text" value="films"/>
<input type="checkbox"/>	<input type="text" value="actors"/>
<input type="checkbox"/>	<input type="text"/>

# Wikipedia Article Paragraph Vectors visualized via t-SNE

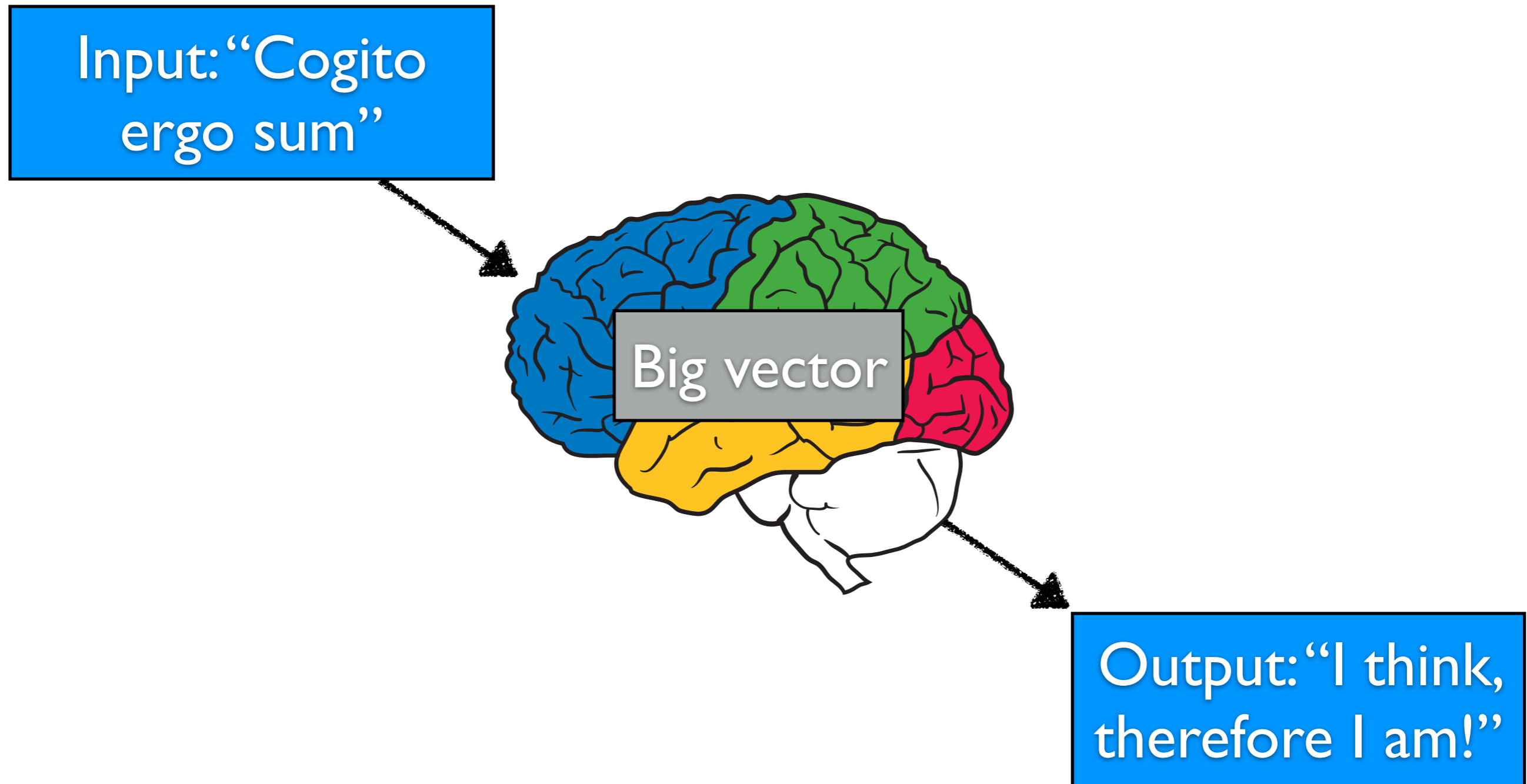


Wikipedia Categories to Highlight

<input type="checkbox"/>	computer science
<input type="checkbox"/>	mathematics
<input type="checkbox"/>	biology
<input checked="" type="checkbox"/>	proteins
<input type="checkbox"/>	



# Example of LSTM-based representation: Machine Translation

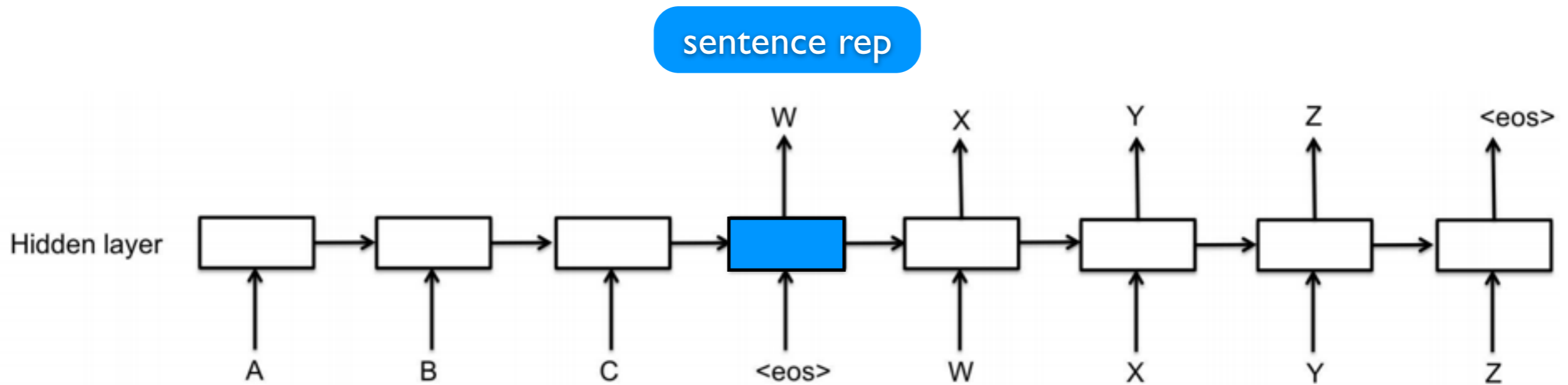


# LSTM for End to End Translation



Source Language: A B C

Target Language: W X Y Z



See: *Sequence to Sequence Learning with Neural Networks*, Ilya Sutskever, Oriol Vinyals, and Quoc Le. <http://arxiv.org/abs/1409.3215>. To appear in NIPS, 2014.

# Example Translation

- Google Translate:

*As Reuters noted for the first time in July, the seating configuration is exactly what fuels the battle between the latest devices.*

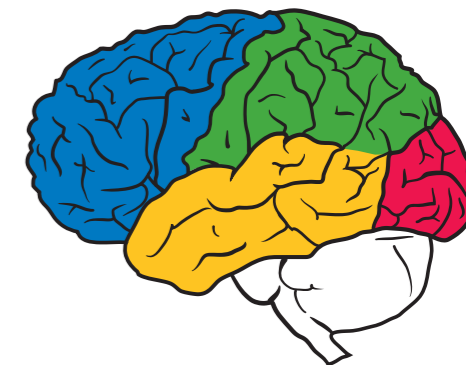
- Neural LSTM model:

*As Reuters reported for the first time in July, the configuration of seats is exactly what drives the battle between the latest aircraft.*

- Human translation:

*As Reuters first reported in July, seat layout is exactly what drives the battle between the latest jets.*

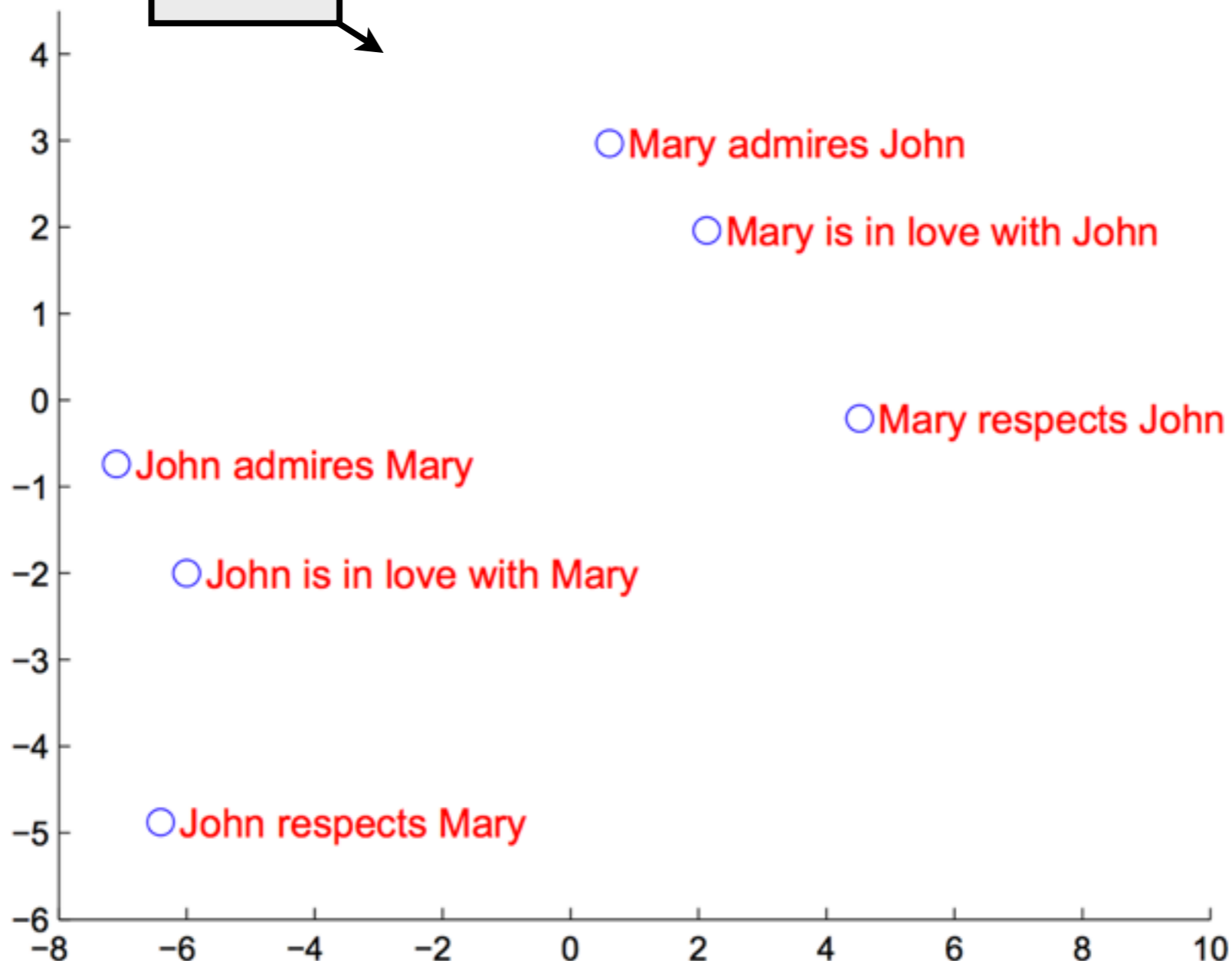
# LSTM for End to End Translation



sentence rep

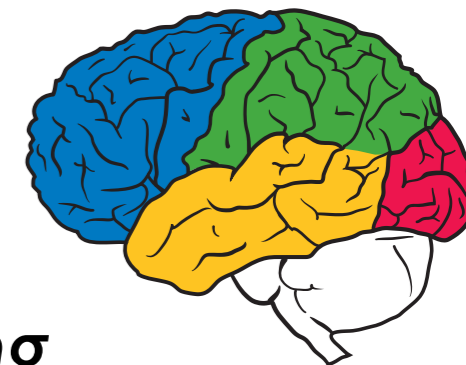
PCA

*linearly separable  
wrt subject vs object*





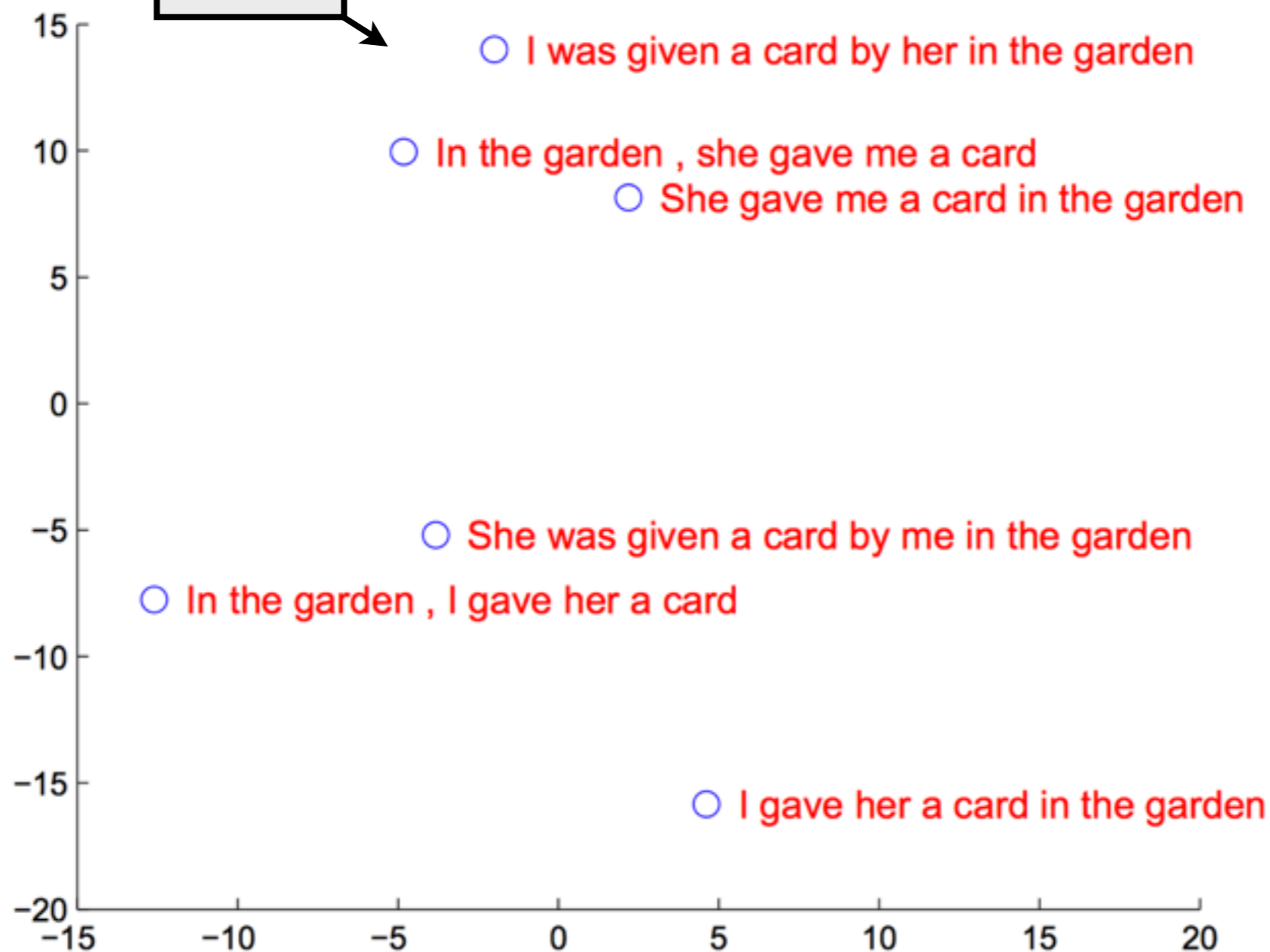
# LSTM for End to End Translation



sentence rep

PCA

*mostly invariant to paraphrasing*





**Combining modalities**  
e.g. vision and language

# Generating Image Captions from Pixels



*Human:* A young girl asleep on the sofa cuddling a stuffed bear.

*Model sample 1:* A close up of a child holding a stuffed animal.

*Model sample 2:* A baby is asleep next to a teddy bear.



# Generating Image Captions from Pixels



*Human:* Three different types of pizza on top of a stove.

*Model sample 1:* Two pizzas sitting on top of a stove top oven.

*Model sample 2:* A pizza sitting on top of a pan on top of a stove.

# Generating Image Captions from Pixels



*Human:* A green monster kite soaring in a sunny sky.

*Model:* A man flying through the air while riding a skateboard.



# Generating Image Captions from Pixels



*Human:* A tennis player getting ready to serve the ball.

*Model:* A man holding a tennis racquet on a tennis court.

# Conclusions

- Deep neural networks are very effective for wide range of tasks
- By using parallelism, we can quickly train very large and effective deep neural models on very large datasets
- Automatically build high-level representations to solve desired tasks
- By using embeddings, can work with sparse data
- Effective in many domains: speech, vision, language modeling, user prediction, language understanding, translation, advertising, ...

**An important tool in building  
intelligent systems.**

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## Joint work with many collaborators!

### Further reading:

- Le, Ranzato, Monga, Devin, Chen, Corrado, Dean, & Ng. *Building High-Level Features Using Large Scale Unsupervised Learning*, ICML 2012.
- Dean, Corrado, et al. , *Large Scale Distributed Deep Networks*, NIPS 2012.
- Mikolov, Chen, Corrado and Dean. *Efficient Estimation of Word Representations in Vector Space*, <http://arxiv.org/abs/1301.3781>.
- *Distributed Representations of Sentences and Documents*, by Quoc Le and Tomas Mikolov, ICML 2014, <http://arxiv.org/abs/1405.4053>
- Vanhoucke, Devin and Heigold. *Deep Neural Networks for Acoustic Modeling*, ICASSP 2013.
- *Sequence to Sequence Learning with Neural Networks*, Ilya Sutskever, Oriol Vinyals, and Quoc Le. <http://arxiv.org/abs/1409.3215>. To appear in NIPS, 2014.
- <http://research.google.com/papers>
- <http://research.google.com/people/jeff>